Upgrade of the CMS muon detector Trigger timing: from Run3 to HL-LHC

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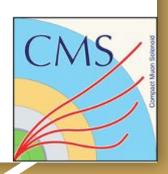








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CMS muon system

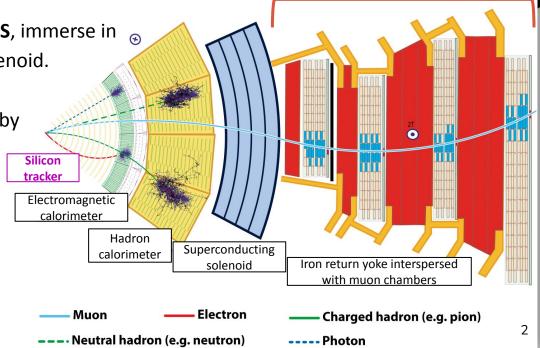
The CMS muon system is built to identify muons and measure their momenta and contribute to the CMS trigger system.

CMS muon system

It is located in the **outermost region of CMS**, immerse in the external **magnetic field** of the CMS solenoid.

In the barrel, <u>each muon station</u> is formed by two separate muon detection systems:

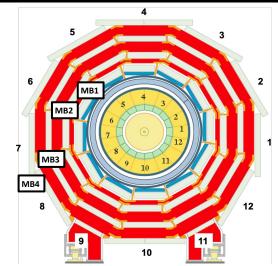
- The drift tube (DT) system.
- The resistive plate chambers (RPC) system.

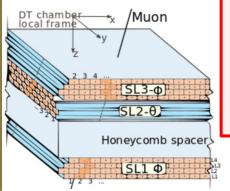


The CMS drift tube system

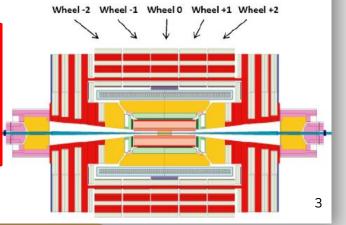
The **drift tube (DT) system** measures and identifies muon tracks.

- ➤ **250 DT chambers** arranged in 5 wheels and 12 sectors each, having 4 radial stations per sector: MB1, MB2, MB3 and MB4.
- Chambers are divided into 3 superlayers (MB4 only 2), with 4 layers each, containing the <u>drift cells</u> which allows to measure the passage of muons with superb spatial (~100 μm) and time (~2 ns) resolution in high quality offline reconstruction [JINST 19 P05064].





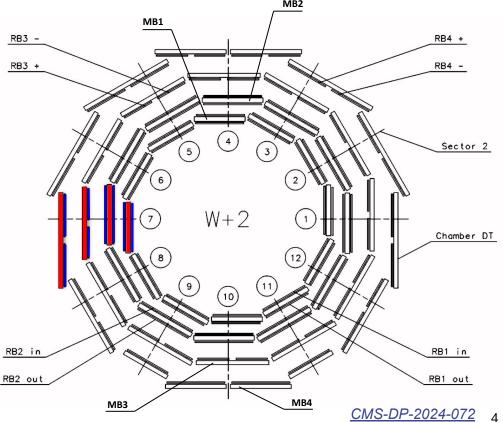
It also provides an independent and efficient barrel muon trigger, with a performance limited by Phase 1 on-detector electronics rough time digitization 12.5 ns.



The CMS resistive plate chamber system

The resistive plate chamber (RPC) system are fast gaseous detectors:

- Excellent intrinsic online time resolution (~1.5 ns)[JINST 19 P05064].
 - Hits are sampled every 25 ns, matching the LHC bunch spacing.
- Complements DTs information during trigger.
- **480 RPCs (blue)** distributed among DTs (red) in 5 wheels and 12 sectors each, having 4 radial stations per sector: RB1, RB2 in RB2, RB3 and RB4.



Detectors

The CMS trigger system

CMS has a two-level trigger system to select the most interesting collisions in real time [CMS-TRG-12-001]:

- **Level 1 (L1) trigger**
 - based on information provided by the **muon system** and **calorimeters**.
 - **Trigger Primitives (TP).**
 - deliver its decision ~4 µs after the particle collision.
 - input rate \sim 40 MHz \rightarrow output rate \sim 100 kHz.

The complete detector is read upon receiving a Level-1 Accept (L1A) signal.

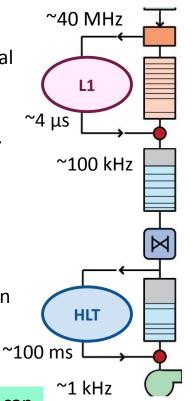
- **High Level Trigger (HLT)**
 - use information from the **full detector**: tracker+calorimeters+muon system.
 - stricter identification and quality criteria.
 - input rate $^{\sim}100 \text{ kHz} \rightarrow \text{output rate } ^{\sim}1 \text{ kHz}.$

Protons beams collide every 25 ns (bunch-crossing, BX)

Trigger operation rules consecutive BX



Trigger on an earlier BX can inhibit firing two next | lead to the loss of potentially interesting collisions.



JINST 15 (2020) P10017

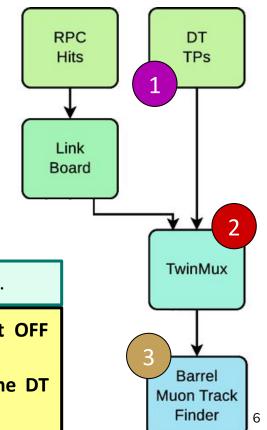
CMS Level-1 Barrel Muon Trigger in Phase 1

- The DT local trigger builds trigger segments → position and direction + identify the collision bunch-crossing (BX)
- The **TwinMux** tests the geometrical matching of RPC hit clusters with DT trigger segments
 - improve BX identification in each chamber → RPC excellent time resolution.
- Barrel Muon Track Finder (BMTF): requires at least two TPs in two different stations with the same BX to build a trigger track.

It is important a correct identification of the collision BX at TP level.

Over the CMS Run 3, ~30% of the CMS barrel RPCs are kept OFF [CMS-DP-2024-072].

In regions where RPCs are OFF (or not properly working) \rightarrow the DT trigger timing is re-optimized to minimise prefiring.



TP BX mis-ID

The **Trigger Primitive Bunch Crossing misidentification (TP BX mis-ID)** is defined to quantify both the performance of DTs and the role of RPCs in identifying BX:

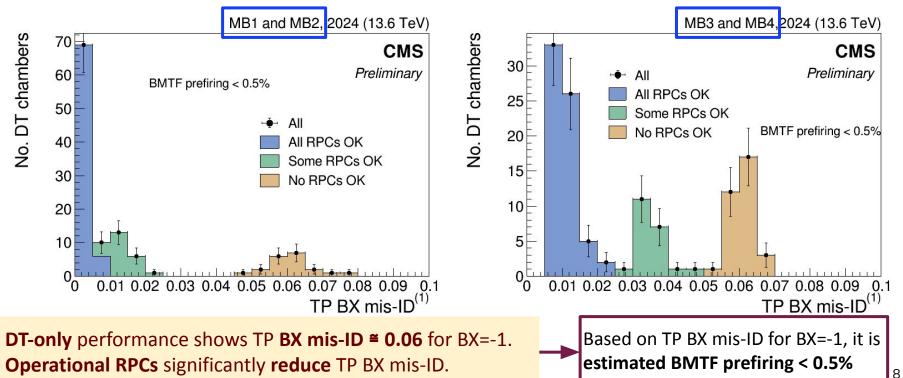
$$TP BX mis - ID^{(1)} = \frac{TP (BX = -1)}{TP (BX = 0)} TP BX mis - ID^{(2)} = \frac{TP (BX = -2)}{TP (BX = 0)}$$

where TP(BX=0,-1,-2) are the number of TPs assigned to BX=0,-1,-2 respectively, BX=0 being the correct event bunch crossing.

- It is computed applying the *tag and probe* method [CMS-DP-2025-008].
 - Muons from Z boson decays.
 - The "Tag" muon: a well identified, high quality, triggered muon.
 - The "Probe" track: an unbiased track selected with loose criteria.
- With real data of Run3 and simulations for Phase 2.

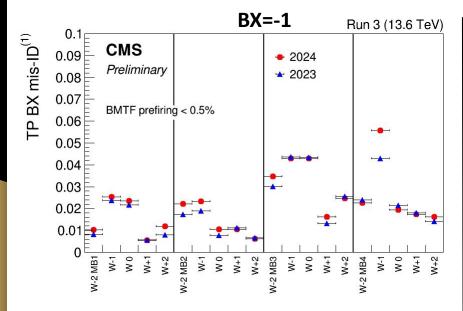
TP BX mis-ID for 2024 data

Distribution of **TP BX mis-ID for BX = -1** for all 5 wheels and 12 sectors having 1 entry per DT chamber

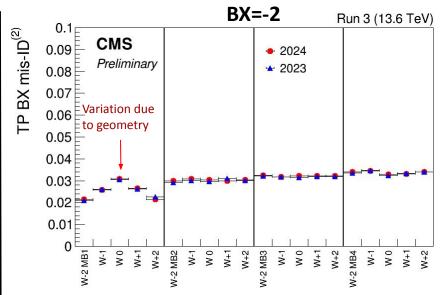


Comparing 2023 and 2024 performance

Distribution of **TP BX mis-ID** per DT wheel/station ring, integrating over the 12 DT sectors.



- The year-on-year **differences** and differences within each data set are due to the **number of operational RPCs**.
- BMTF prefiring <0.5%

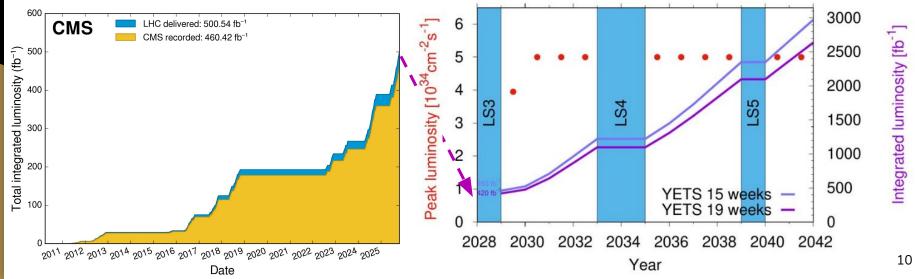


- Independent of RPCs.
- Negligible contribution to prefiring

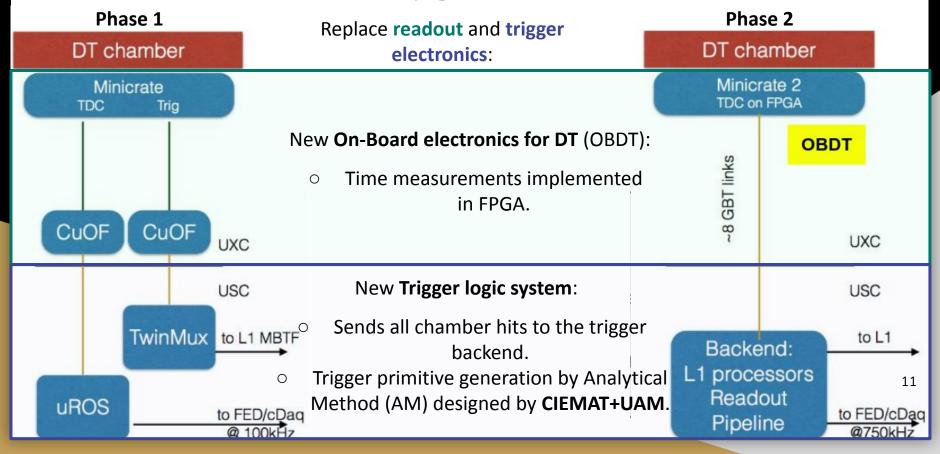
HL-LHC and Phase-2

The increase in luminosity for the HL-LHC supposes a challenge to the current (*Phase 1*) DT trigger system:

- Radiation effects can damage the electronics.
- Phase 1 system allows a maximum trigger rate of ~300 kHz, while for the HL-LHC a 750 kHz rate is expected.



The CMS DT Phase 2 Upgrade



Trigger Primitives in Phase 2

Analytical Method (AM) is the new DT Trigger Primitives Generation (TPG) algorithm implemented for Phase 2:

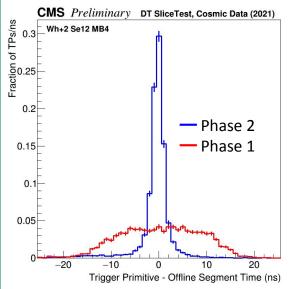
- It provides excellent DT TPGs position and time resolution, achieving ultimate performance (~20 urad and ~2.7 ns or even better for high-quality TPs) [NIM A 1049, 2023, 168103]
 - Significant improvement compared to the 12.5 ns online time granularity of Phase 1 DT TPGs.
 - Incorporating RPC in Phase 2 improves up to 1.9 ns, less relevant improvement than in Phase 1.

Online performance will be similar to current offline performance.

The new trigger logic allows to trigger at any BX!

Pre-trigger in Phase 2 should not be a concern!

Performance verified with cosmics and pp collision data!



Phase-2 Slice Test Demonstrator:

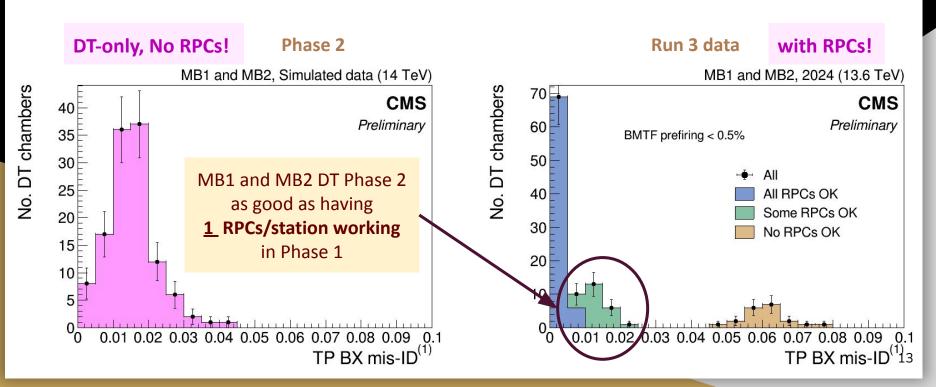
Prototypes Phase2 on-board electronics (OBDTs) operating in parallel with present system

 Installed in the DT sectors 1 and 12 at Wh+2.

[JINST **17** C10007]

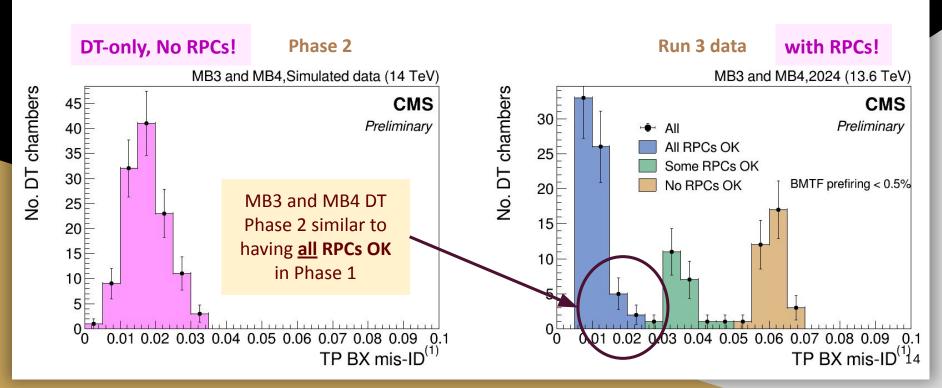
Phase 2 simulation vs Run 3 data: BX=-1, MB1, MB2

Distribution of **TP BX mis-ID for BX = -1** for all 5 wheels and 12 sectors having 1 entry per DT chamber for stations **MB1 and MB2**



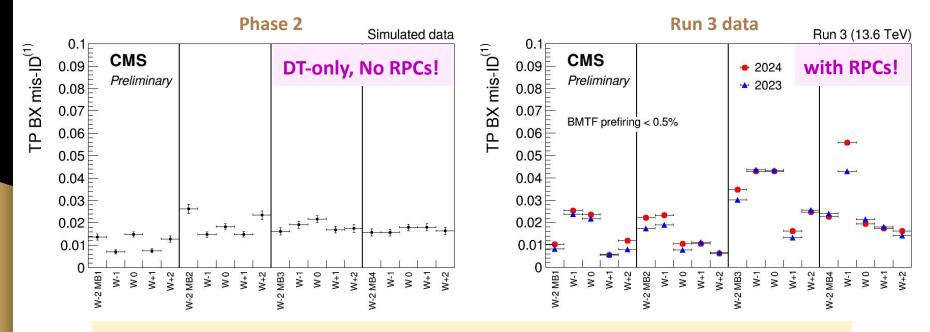
Phase 2 simulation vs Run 3 data: BX=-1, MB3, MB4

Distribution of **TP BX mis-ID for BX = -1** for all 5 wheels and 12 sectors having 1 entry per DT chamber for stations **MB3 and MB4**



Phase 2 simulation vs Run 3 data: BX=-1, ALL

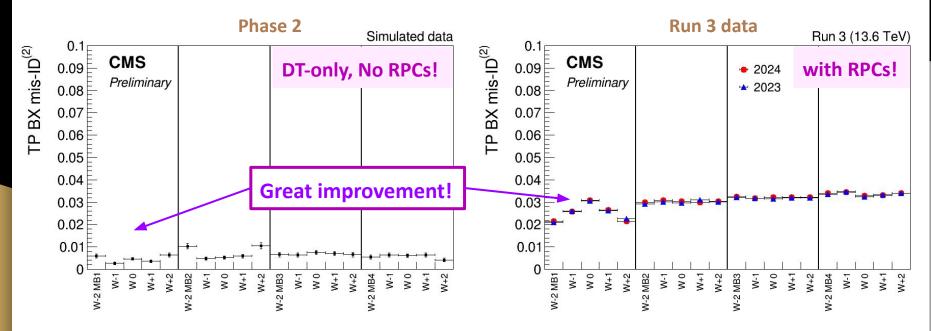
Distribution of **TP BX mis-ID for BX=-1** per DT wheel/station ring, integrating over the 12 DT sectors.



The average improvement in TP BX mis-ID in Phase 2 suggest a lower pretrigger at the BMTF level in **Phase2 without RPCs** than currently in **Run 3 with RPCs!**

Phase 2 simulation vs Run 3 data: BX=-2, ALL

Distribution of **TP BX mis-ID for BX=-2** per DT wheel/station ring, integrating over the 12 DT sectors.



TP BX mis-ID at BX-2 has greatly reduced with the new DT Trigger Primitive Generator algorithm!

Trigger Synchronization: t0 distribution

• **Phase 2** system allows to <u>adjust the mean of the TP time (t0) at will for each region of the acceptance (even wire by wire)</u>

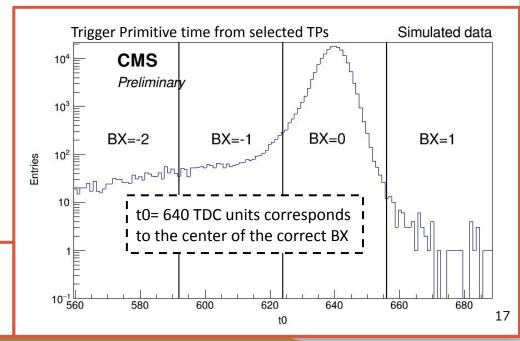
An electronics calibration system based on charge injection allows to control the electronics

delays better than 1 ns.

 Cosmics and Collision data allows to adjust the position of this mean from other instrumental effects (TOF, angle) better than 1 ns (demonstrated in the slice test)

Time offset can be finely synchronized up to ~1 ns

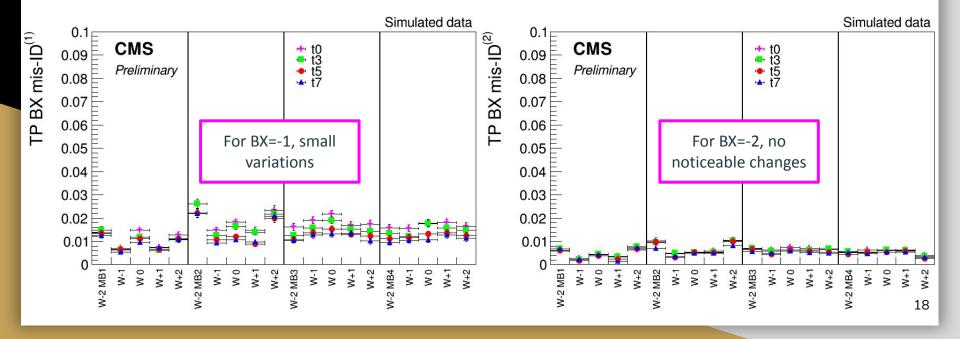
Trigger Primitive time is measured in **TDC**(Time-to-Digital Converter) units t(ns) = t(TDC) * 25/32



TP BX mis-ID dependence on t0 synchronization

Adding **global** time offset **delays** up to 7 TDC units ~ **5.5 ns** we find:

- A comfortable range of some ns does not substantially affect TP BX mis-ID.
- The synchronization can be optimized to minimize TP BX mis-ID (as it is done now).



Summary

The upgrade of the CMS Drift Tube system will significantly improve the bunch crossing identification, making the barrel muon trigger more efficient.

- The new Analytical Method (AM) algorithm and Phase 2 readout electronics provide an excellent time resolution of ~2.7 ns or even better for high-quality TPs.
 - Online performance will be similar to current offline performance as demonstrated in the slice test with collisions and cosmic data.
- Phase 2 simulation results of TP BX mis-ID show DT-only performance comparable to or better than Run 3 performance with RPCs.
- It will be possible to optimize up to ~1 ns the DT trigger time synchronization for each readout channel to minimize TP BX mis-ID.

Backup



We compute the Trigger Primitive Bunch Crossing misidentification (TP BX mis-ID) per DT chambers.

The study is performed applying the *tag and probe* method.

Tag and probe method: all possible pairs of "good" muons (common vertex, a large-enough p_T to fire the trigger and opposite charge) with an invariant mass in the 80 - 100 GeV range.

Tag muon: good quality (Tight Muon ID working point) and matched to an isolated trigger [*].

Probe track:

HLT not simulated in the MC sample!

- Probe in DT acceptance: |eta| < 1.2
- Distance to the primary vertex: $|d_{xy}| < 0.2$ cm and $|d_z| < 0.5$ cm
- Number of valid pixel hits > 0
- Number of valid tracker layers > 5
- Relative track isolation (0.3 cone) [*] < 0.1

Requirements on the Tracker track as in the Tight Muon ID [*]

Computing TP BX mis-ID

To compute the TP BX mis-ID probability we consider the probes that have **at least one segment in two muon stations** consistent with the track projection from the Tracker to the Muon System (these are called *matched segments*).

- Within each DT chamber crossed by the probe extrapolation, we select the *matched segment* as the segment closest to the probe using $R = \sqrt{(\Delta\phi)^2 + (\Delta\eta)^2}$
- Next, within the same chamber, we find all possible TPs with Quality>2 (Phase 2 equivalent of NoSingleL) compatible with the matched segment, requiring $|\Delta x| < 10$ cm, $|\Delta x| = |x_{TP} x_{Seg}|$.
- Finally, we get the bunch crossing of the TP with lowest BX

We compute the **TP BX mis-ID** as:

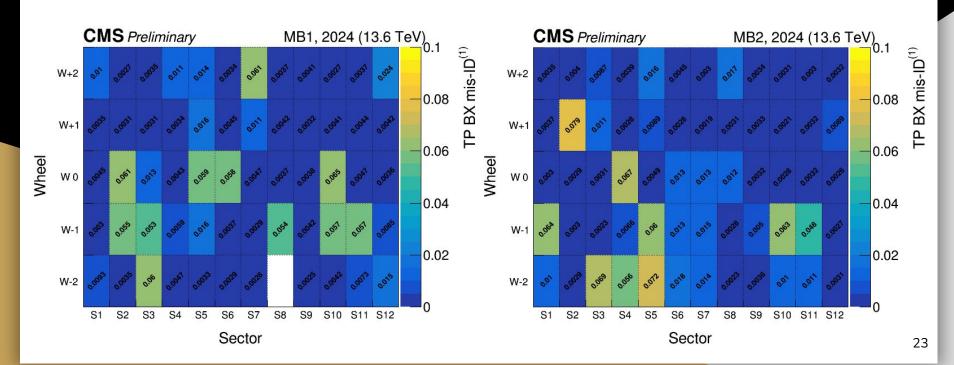
$$TP \ BX \ mis - ID^{(1)} = \frac{TP \ (BX = -1)}{TP \ (BX = 0)} \qquad TP \ BX \ mis - ID^{(2)} = \frac{TP \ (BX = -2)}{TP \ (BX = 0)}$$

where TP(BX=0,-1,-2) are the number of TPs assigned to BX=0,-1,-2 respectively, BX=0 being the correct event bunch crossing.

2024: TP BX mis-ID map (BX -1): MB1 and MB2

CMS-DP-2025-008

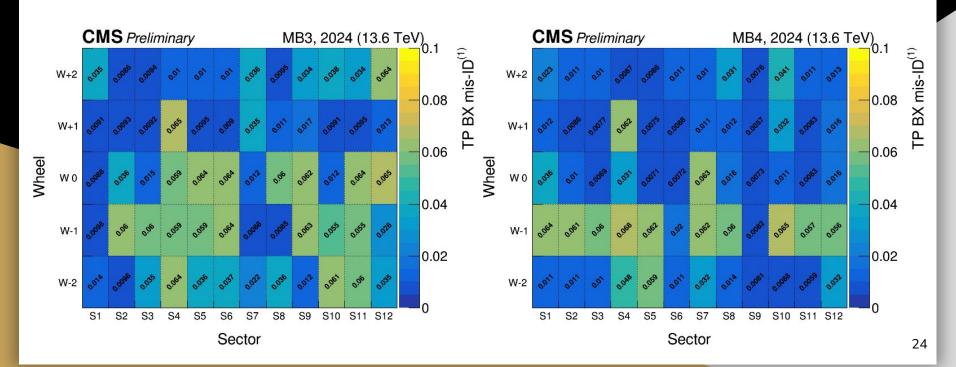
Bidimensional map of the **TP BX mis-ID for BX = -1** per DT muon chamber for all 5 wheels and **12** sectors in station **MB1** and **MB2**.



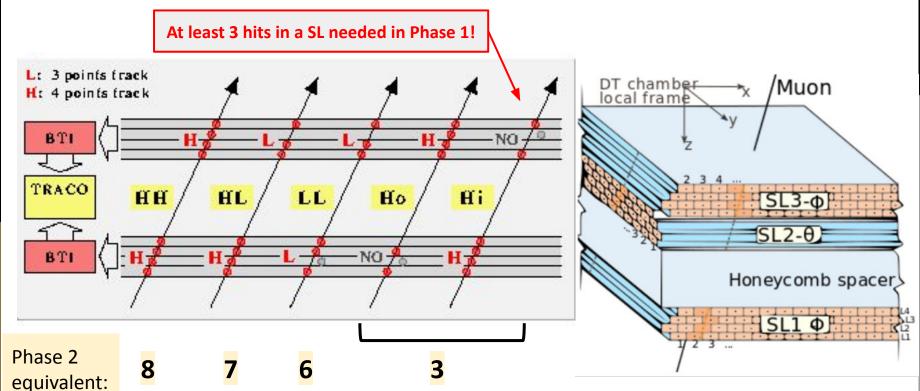
2024: TP BX mis-ID map (BX -1): MB3 and MB4

CMS-DP-2025-008

Bidimensional map of the **TP BX mis-ID for BX = -1** per DT muon chamber for all 5 wheels and **12** sectors in station **MB3 and MB4**.



Trigger Primitive quality in Phase 1

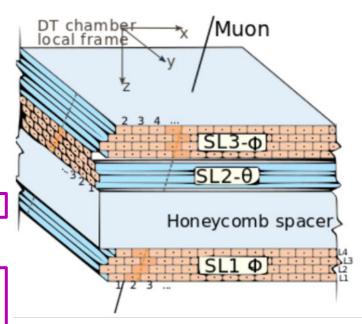


Trigger Primitive quality in Phase 2

Analytical Method (AM, the new TPG algorithm) produce a quality flag depending on the number and type of hits found in the SLs

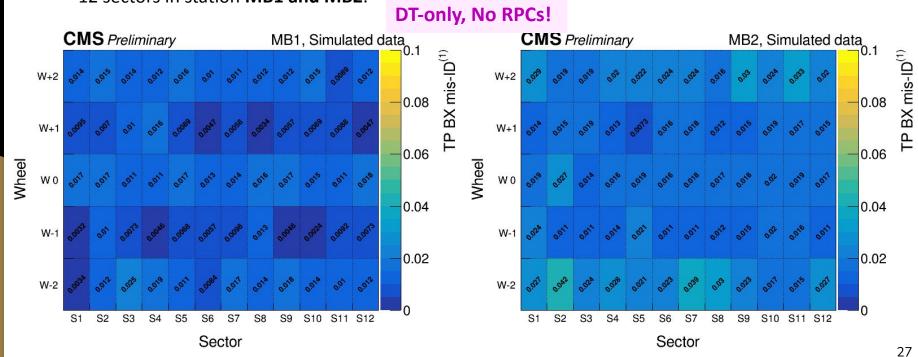
Used now in Run3

Quality	Description	Type
1	3 hit segment	uncorrelated
2	3+2 hit segment	confirmed
3	4 hit segment	uncorrelated
4	4+2 hit segment	confirmed
6	3+3 hit segment	correlated
7	4+3 hit segment	correlated
8	4+4 hit segment	correlated



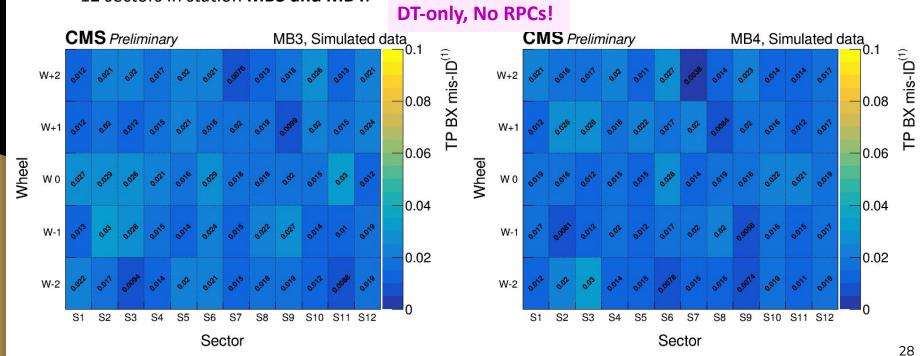
Phase 2: TP BX mis-ID map (BX -1): MB1 and MB2

Bidimensional map of the **TP BX mis-ID for BX = -1** per DT muon chamber for all 5 wheels and 12 sectors in station **MB1 and MB2**.



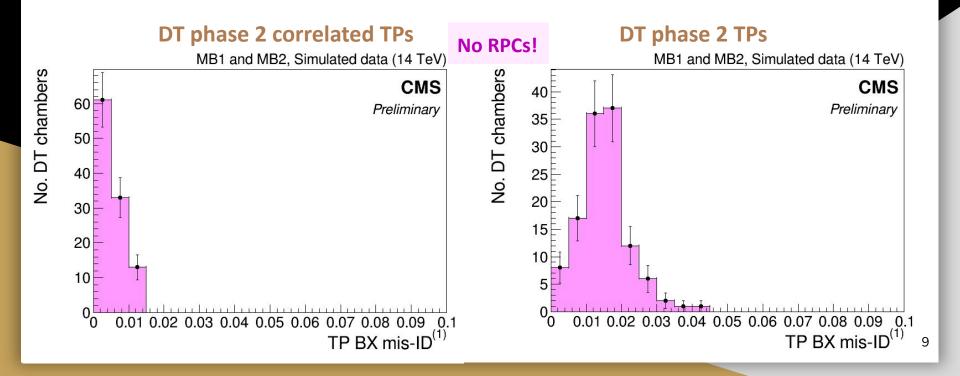
Phase 2: TP BX mis-ID map (BX -1): MB3 and MB4

Bidimensional map of the **TP BX mis-ID for BX = -1** per DT muon chamber for all 5 wheels and 12 sectors in station **MB3 and MB4**.



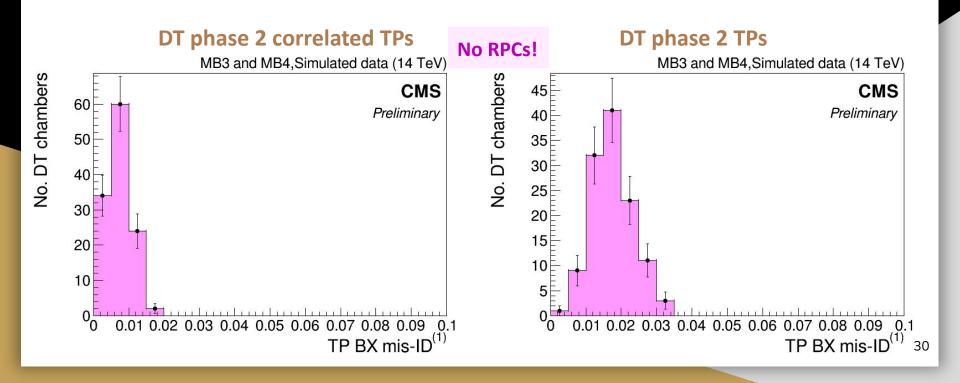
Phase 2 correlated TPs TP BX mis-ID: MB1 and MB2

Distribution of **TP BX mis-ID for BX = -1** for all 5 wheels and 12 sectors having 1 entry per DT chamber for stations MB1 and MB2



Phase 2 correlated TPs TP BX mis-ID: MB3 and MB4

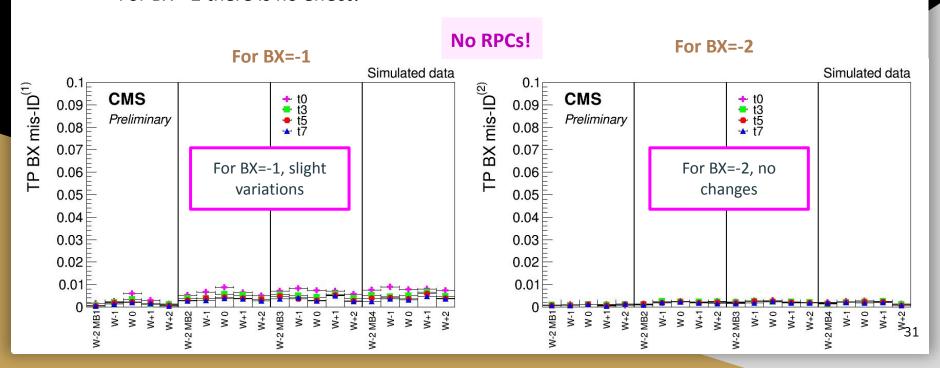
Distribution of **TP BX mis-ID for BX = -1** for all 5 wheels and 12 sectors having 1 entry per DT chamber for stations MB3 and MB4



Phase 2 correlated TPs TP BX mis-ID

Adding **global** time offset **delays** up to 7 TDCs \approx **5.5** ns we find:

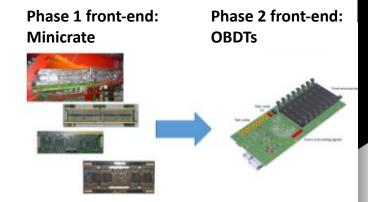
- Correlated TPs are less sensitive to time offset delays.
- For BX=-2 there is no effect!



Slice Test

HL-LHC DT electronics front-end and back-end prototypes operating in parallel with present system [CMS-DP-2024-090]:

- Installed in the DT <u>sectors 1 and 12 at Wh+2</u>.
- Front-end signal fed both to the Phase 1 and Phase 2 electronics.
- One of the backend boards (the AB7) runs the Analytical Method (AM) firmware.
- Generates the trigger primitives
 Operating regularly during Long Shutdown 2, including cosmics at 3.8 T and now during Run 3 collisions [CMS DP -2022/059].

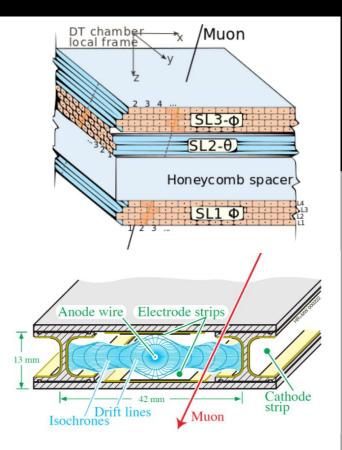




DTs

Tubes are gas-filled cells with a thin central wire (anode). When a **muon** passes through a drift cell:

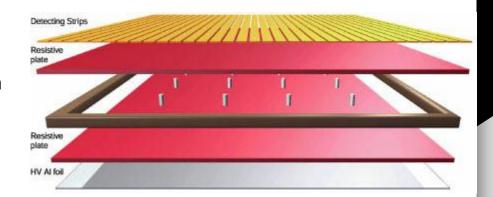
- 1. It ionizes the gas, creating electrons and ions.
- 2. Electrons drift slowly toward the central wire due to the electric field.
- 3. The **drift time** is measured \rightarrow gives the distance of the muon from the wire.
- 4. Multiple layers allow reconstruction of the muon's **position** and **track angle** with high precision.

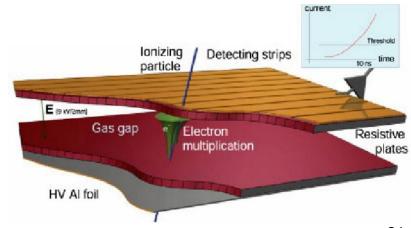


RPCs

RPCs consist of two resistive plates separated by a thin gas gap under a strong electric field. When a muon passes through the chamber,:

- 1. The gas gets ionized.
- 2. causing a cascade of electron.
- 3. The cascade is collected by external metallic strips, delivering a fast electrical signal.





L1T scheme

