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# Multi-Scale Decomposition and Transformers in Compton Image Reconstruction

A novel approach to Compton for space applications

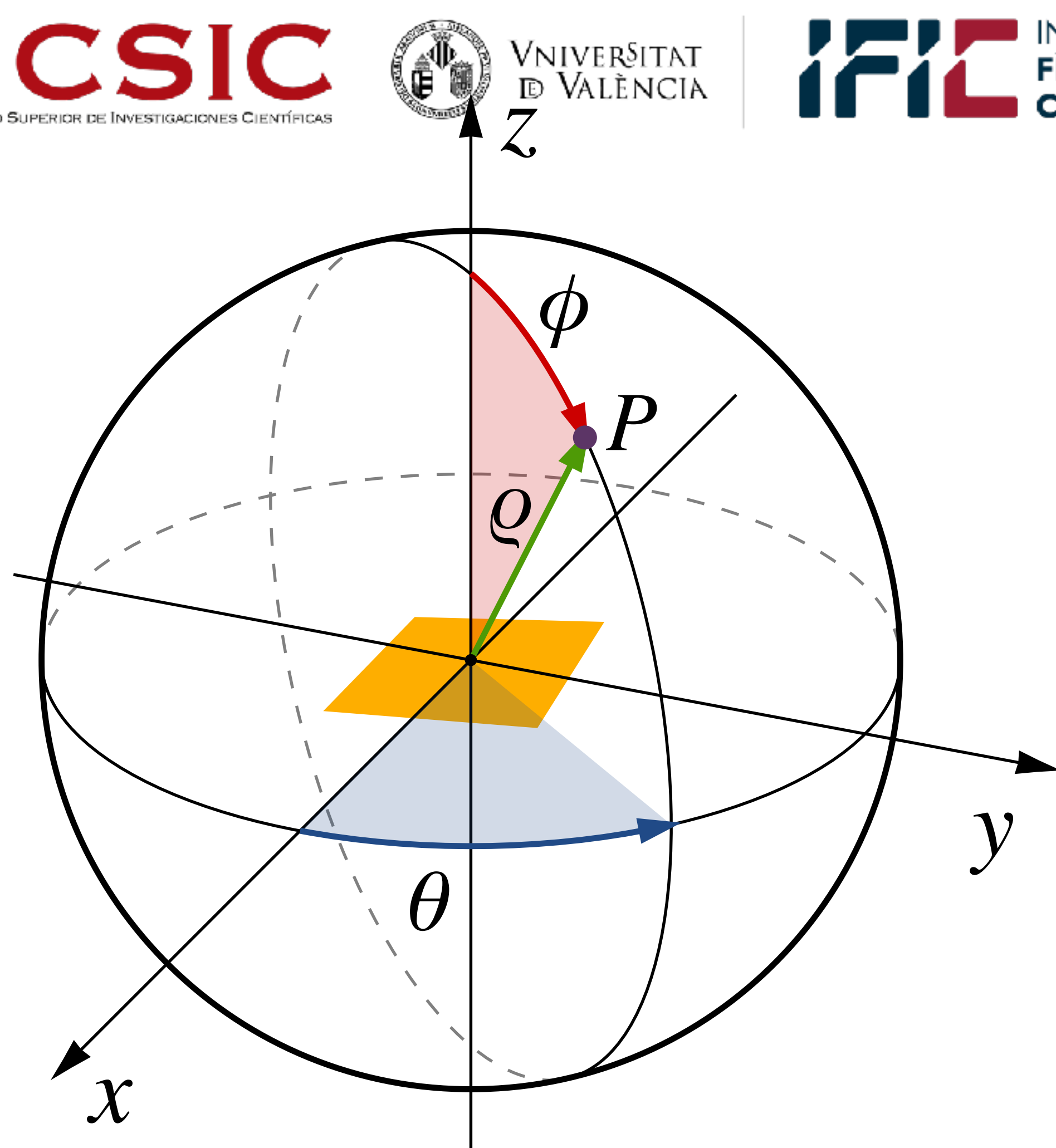
Kiko Albiol,

# Gamma imaging sensors

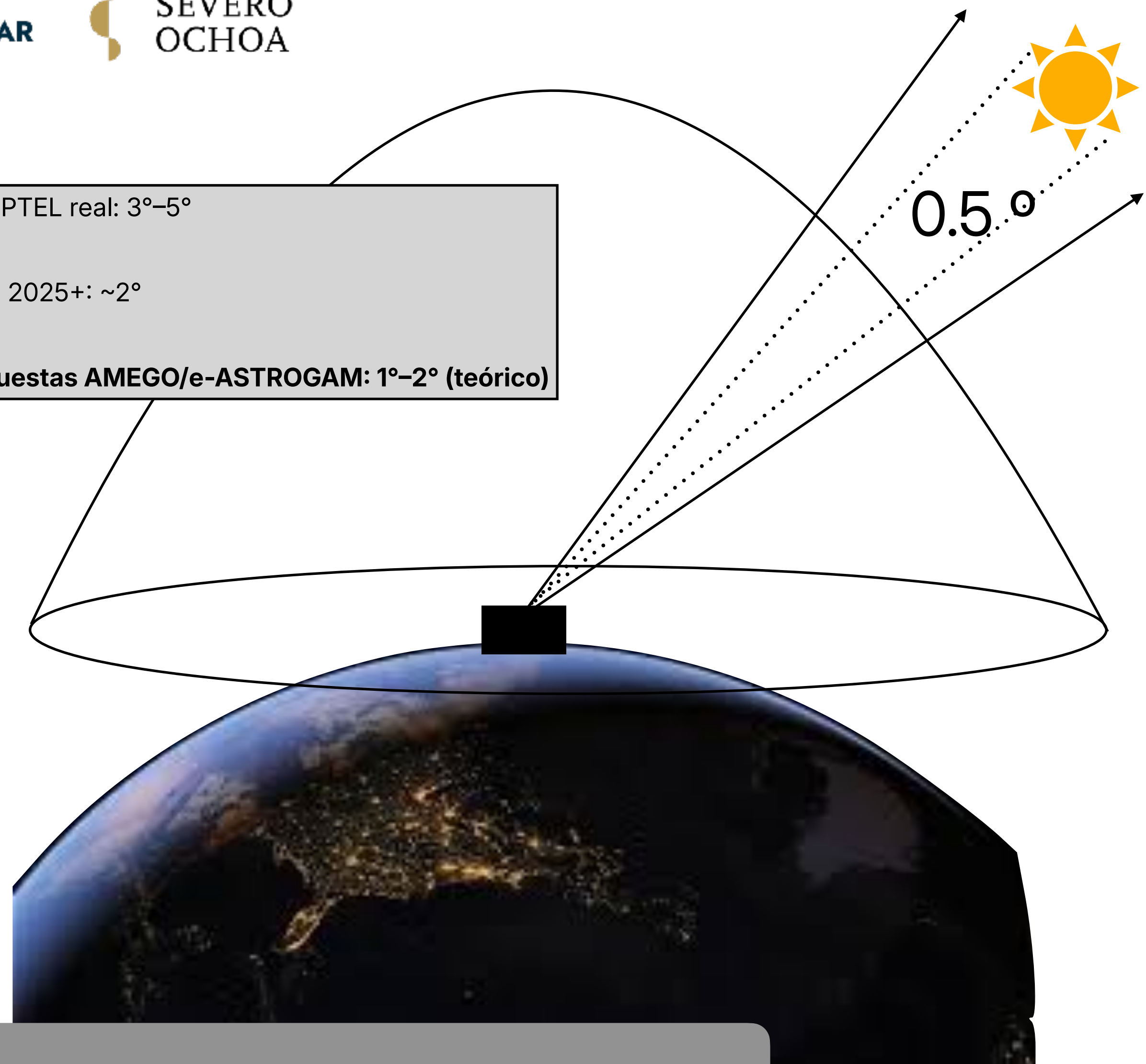
## Fast gamma ray location sensor

-  Directionality is not trivially constructed  
No lenses, no mirrors — no easy geometry.
-  Reconstruction is computationally expensive, and masively data intensive  
Large uncertainties and underdetermined models.  
Especially challenging in the range **from keV to 100 MeV**.
-  Sensor limitations prevent accurate imaging  
Sparse detectors + low photon statistics = poor resolution.

This talk is about how to improve Detector complex reconstruction system using novel computing methods which involves GPU and new algorithms



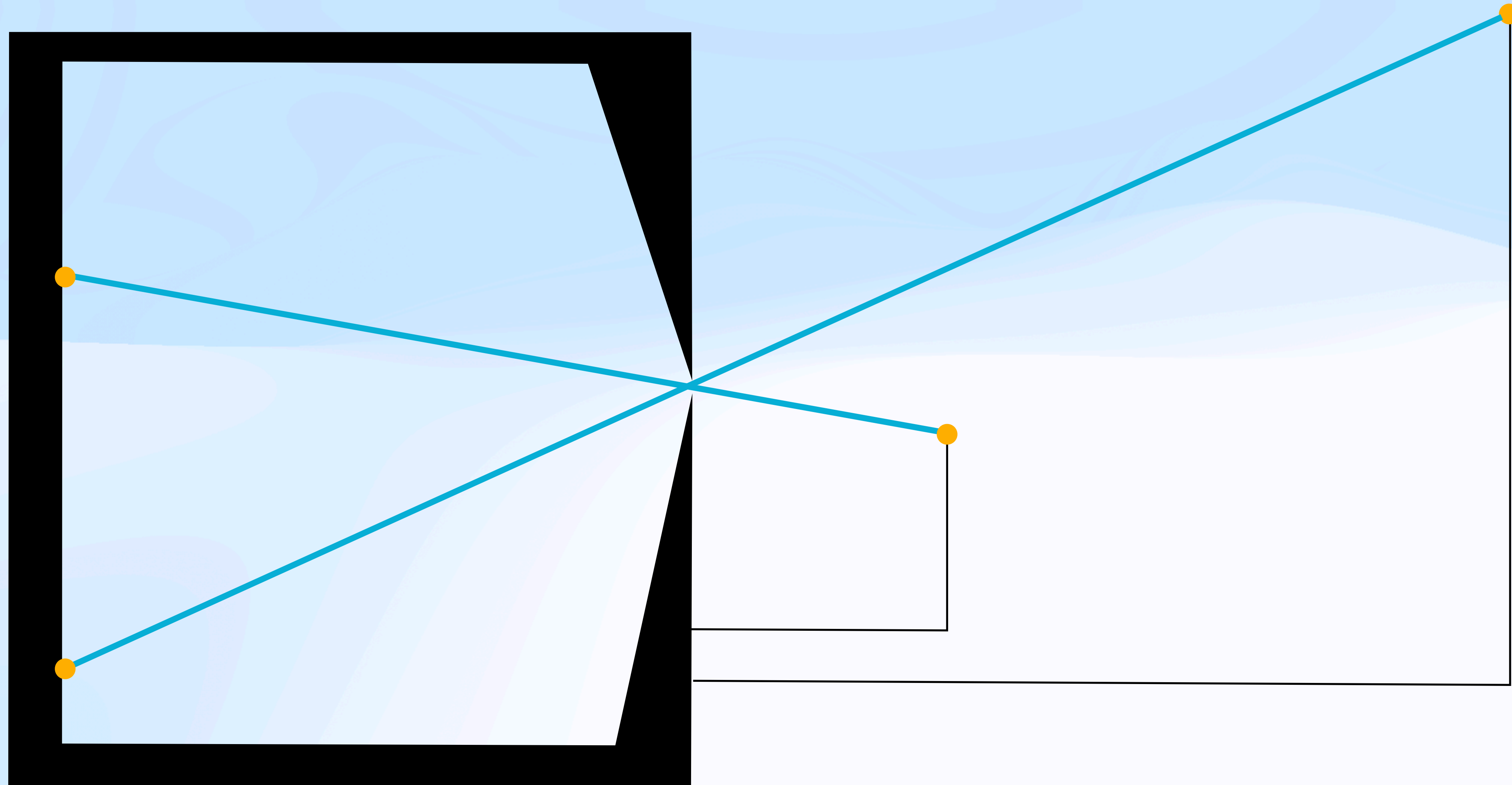
- COMPTTEL real: 3°–5°
- COSI 2025+: ~2°
- Propuestas AMEGO/e-ASTROGAM: 1°–2° (teórico)



Increase resolution using numerical algorithms, will make feasible long term mission based on current state of the technology

## Pinhole detector: A line is the unambiguity

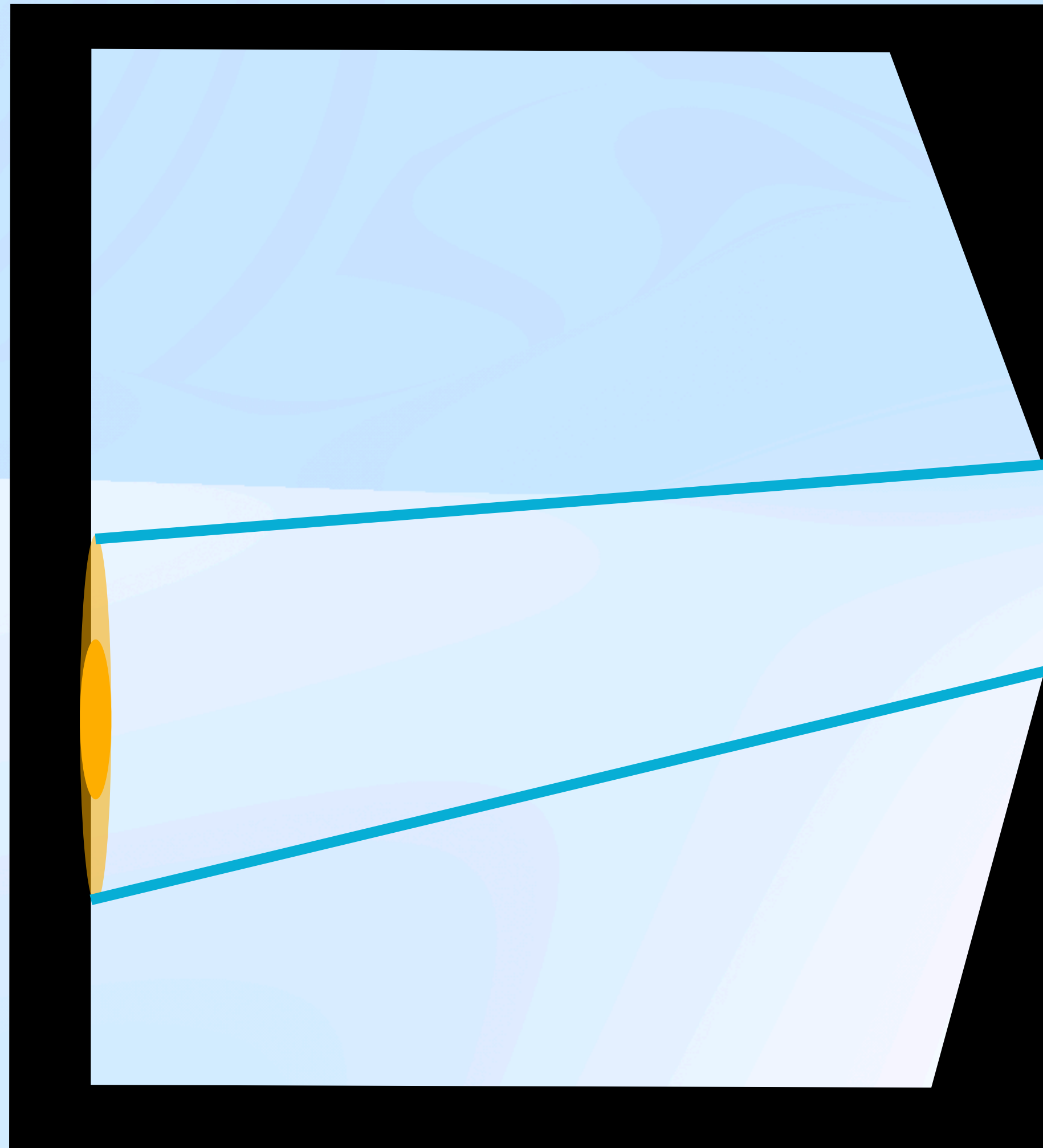
High resolution at the cost of limiting the field of view and reduce statistics.





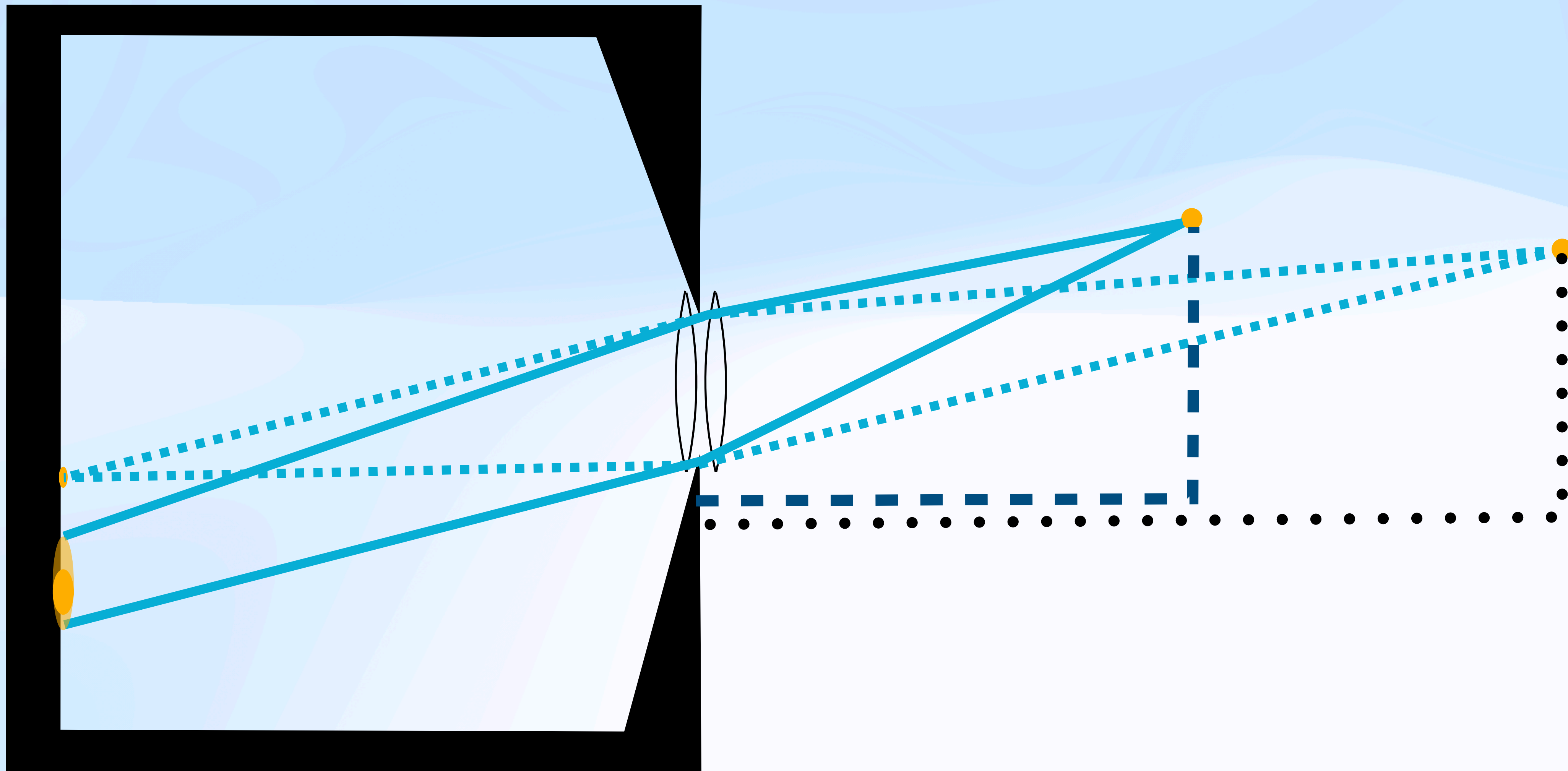
# Large acceptance detector: A cone is the unambiguity

Large statistis low resolution

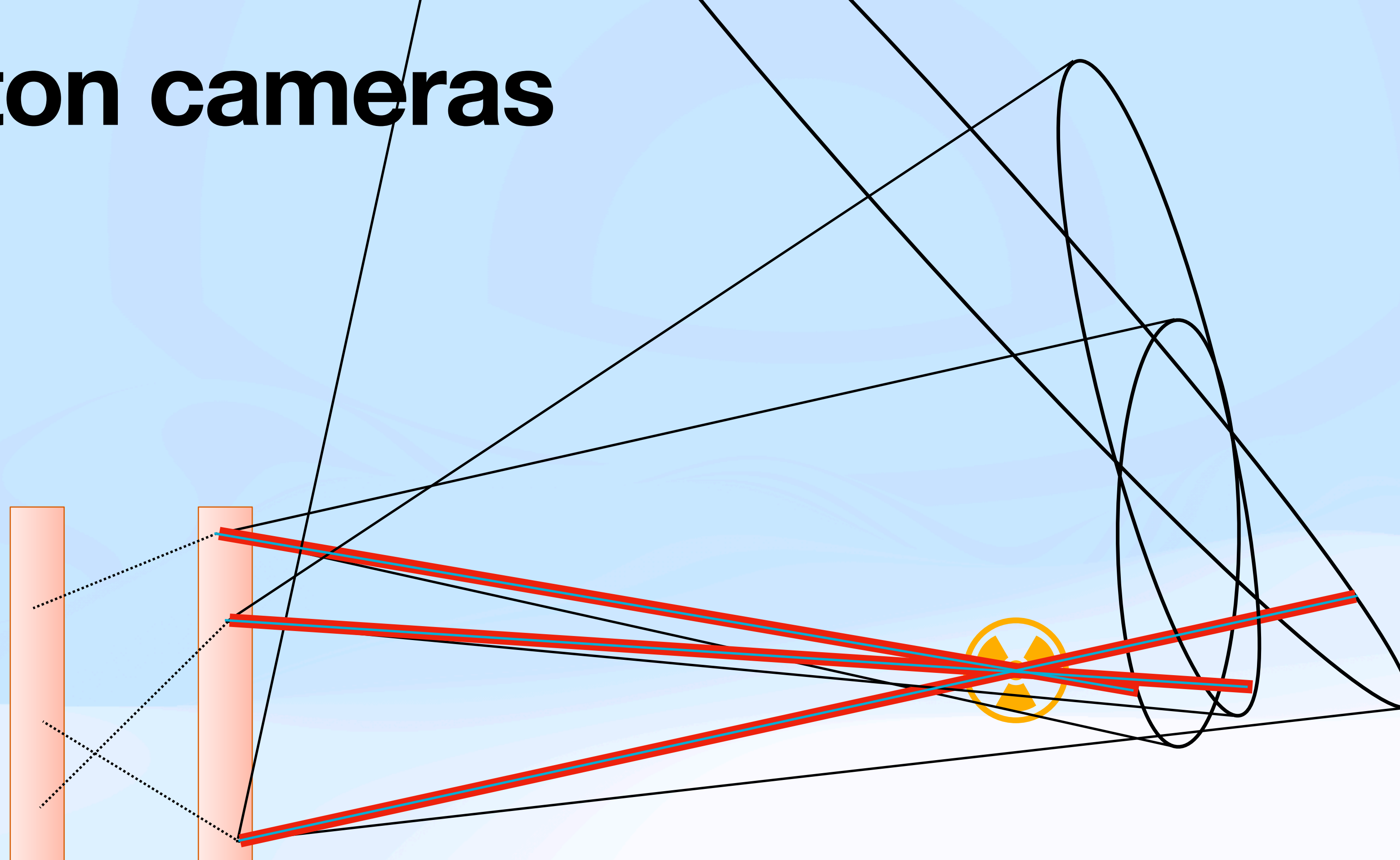


# No lenses availables in radiation detector

Lenses are not an option in photons



# Compton cameras

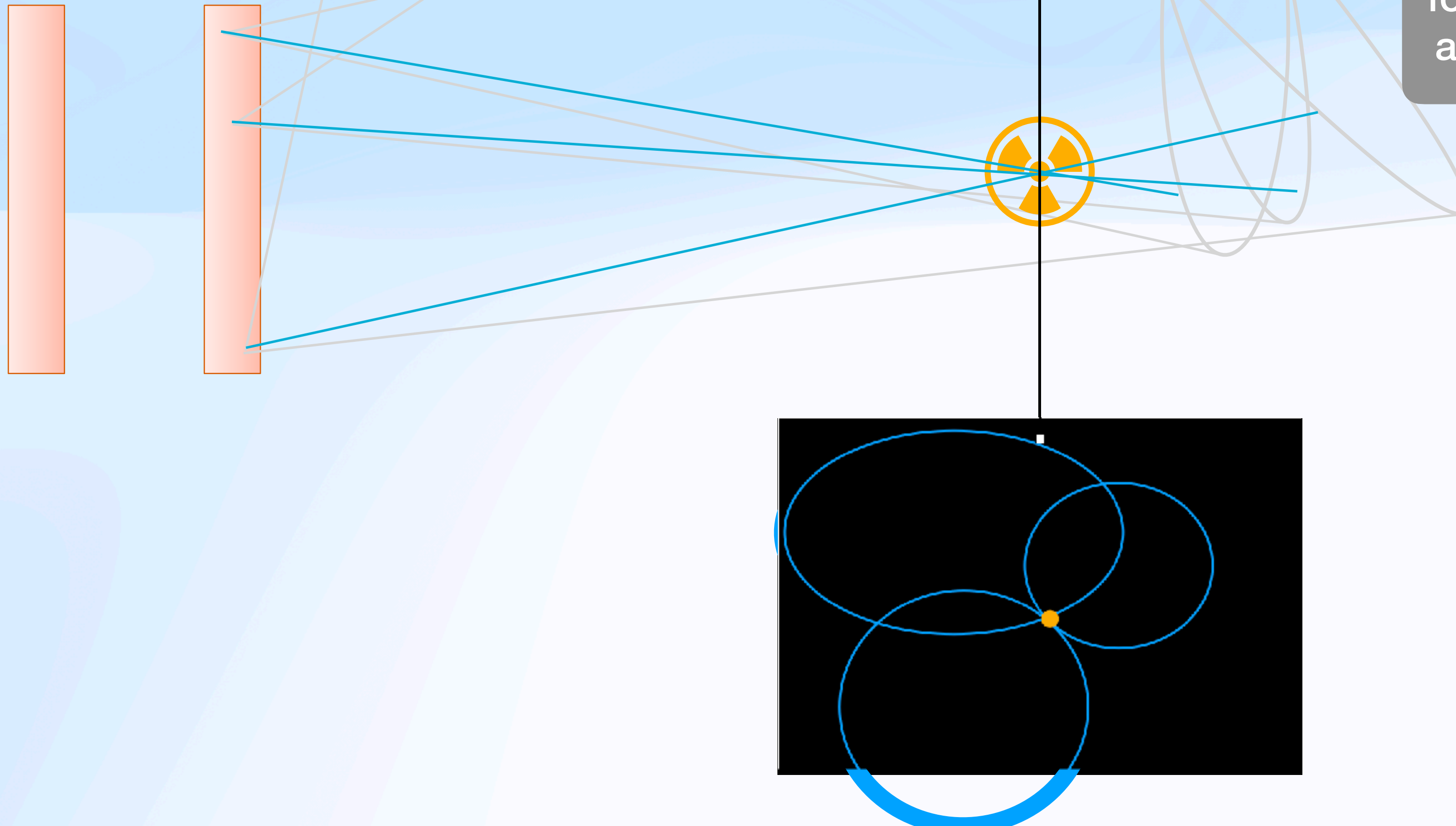


# Compton Cameras

## Focalization effect

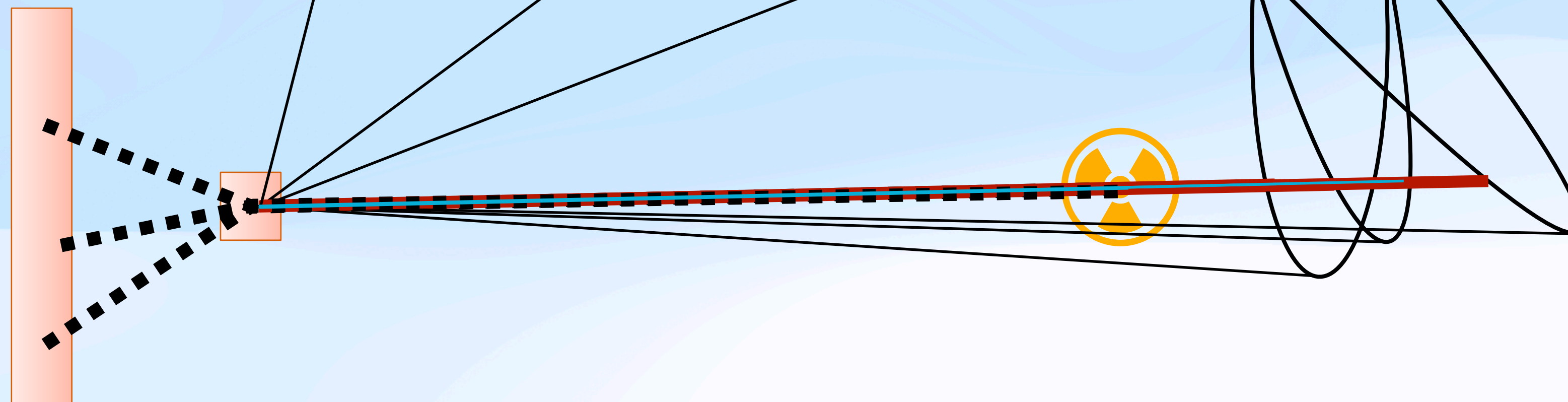
- Needs to know focal plane

Increase the statistics comes with a cost, need to know the focus of the system. This is not an issue when observing stars





# Cámara compton estenopeica (ejercicio mental)<sup>9</sup>



As an exercise this problems  
allows to explore more refined  
segmentation devices based in  
**numeric methods**





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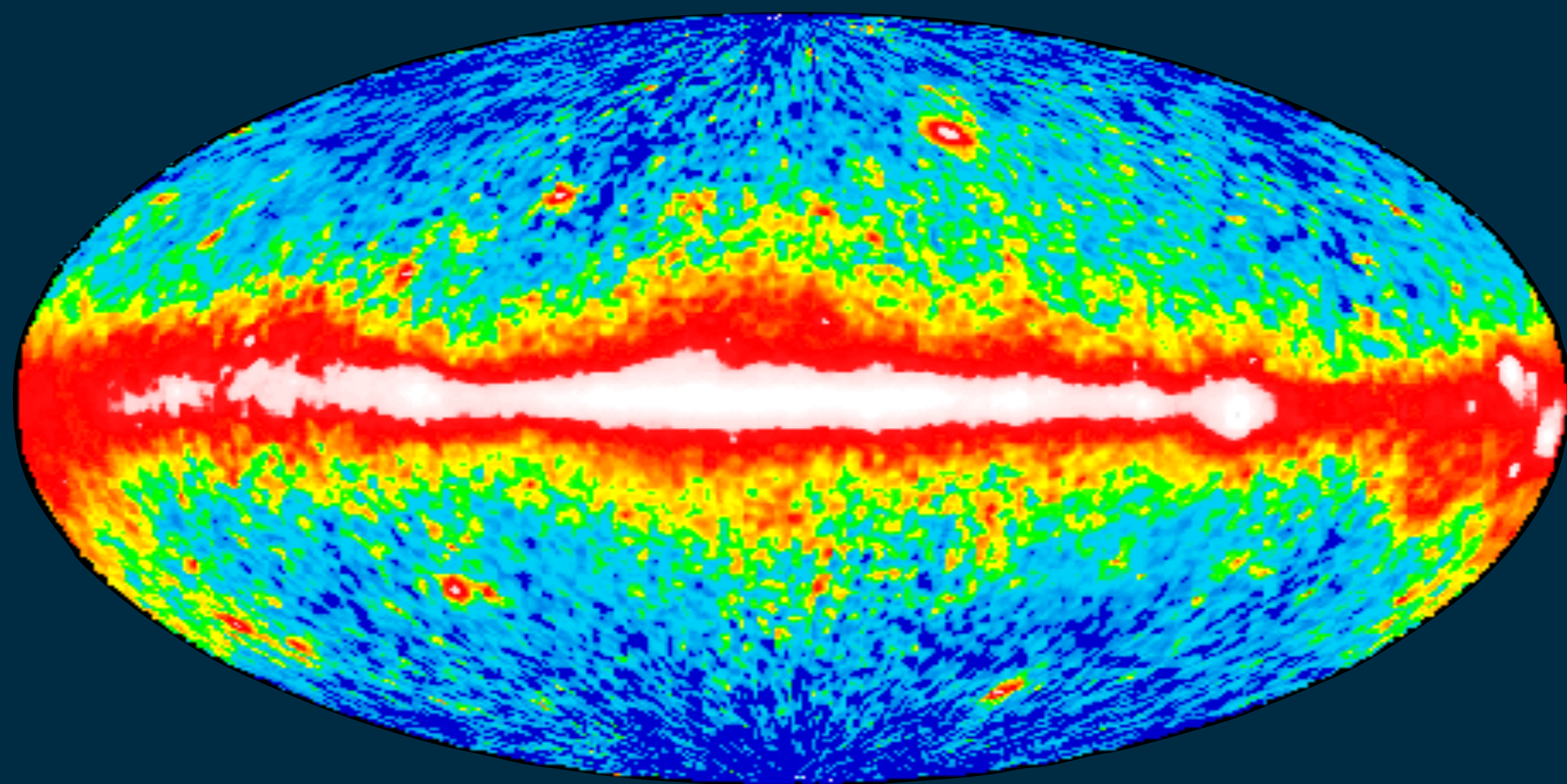


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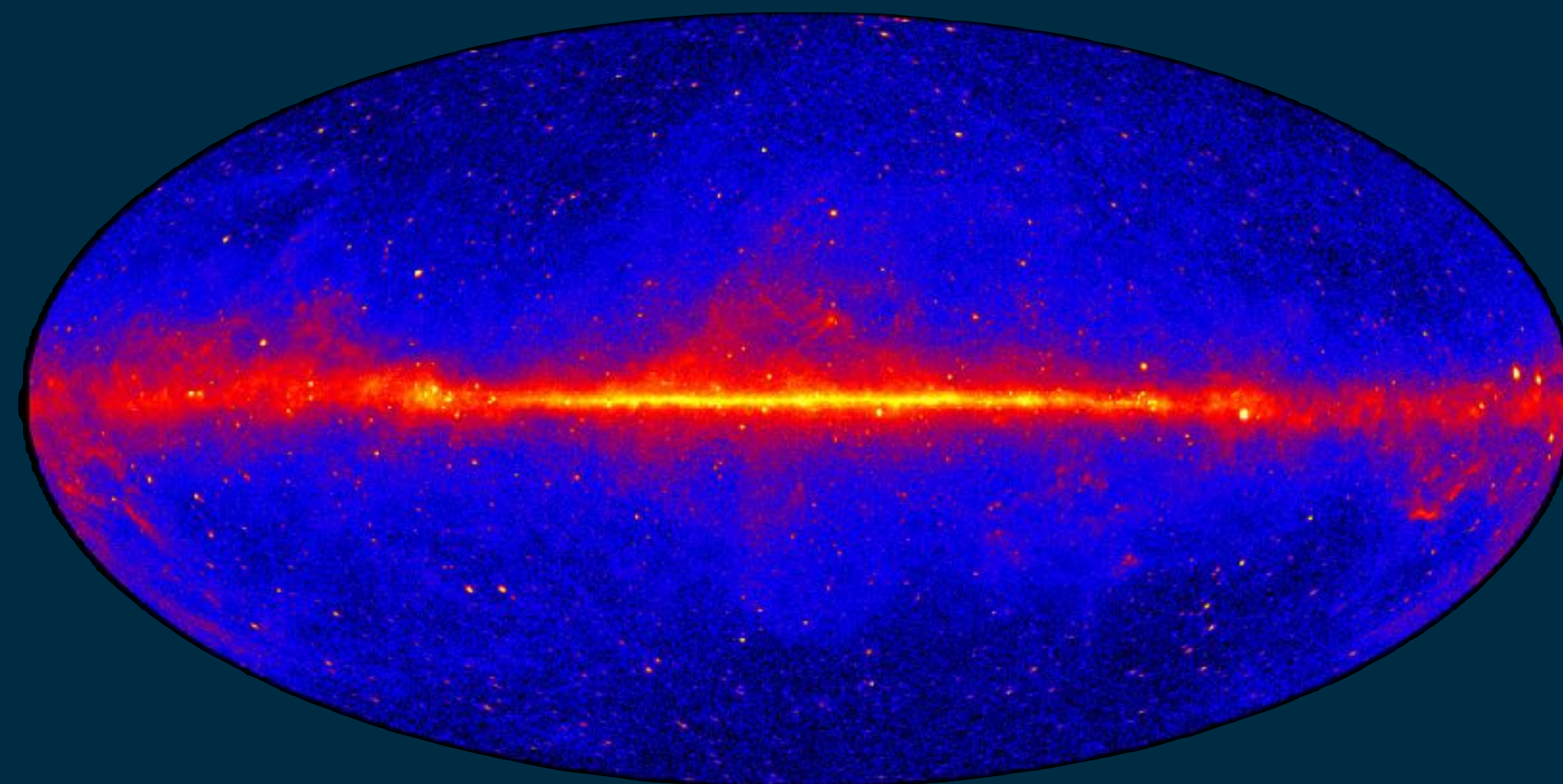


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Low resolution low energy gamma map



High resolution energy gamma map

Background, diffusion, spots, are not accesible in low energy range

Time series (rare events) and directionality are other goals

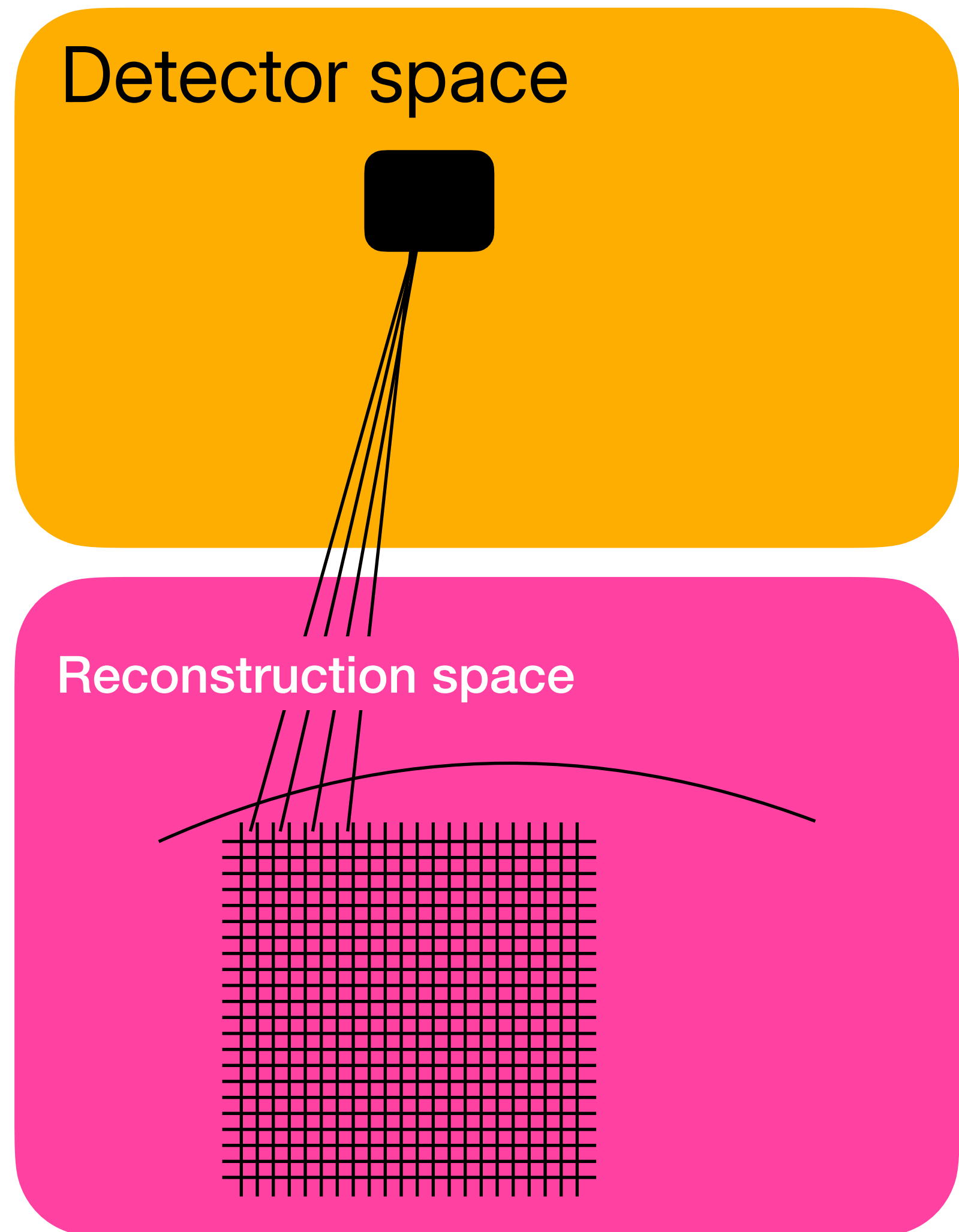


# Signal/data processing is the key of the innovation

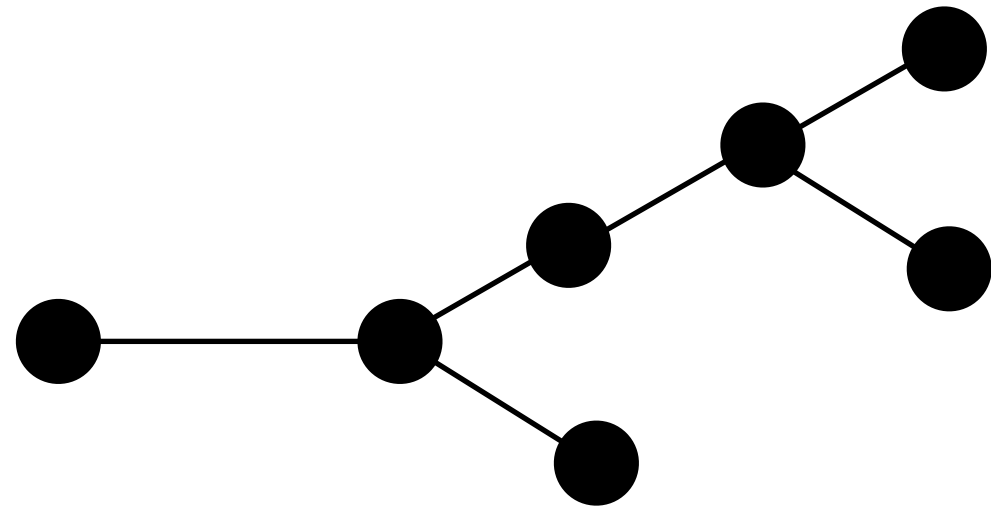
Signal processing in traditional sensors looks for **cartesian grids**, angles are not preserved due to the nature of the sensors itself

## Traditional approaches:

- Rely on Cartesian geometry to reconstruct **signal** trajectories.
- Struggle with angular uncertainty and sparse data.
- Sensitive to translations and rotations, especially in airborne or space platforms.
- Good for high spatial resolution sensors (small angles limited range).
- Does not scale for large angular field of view



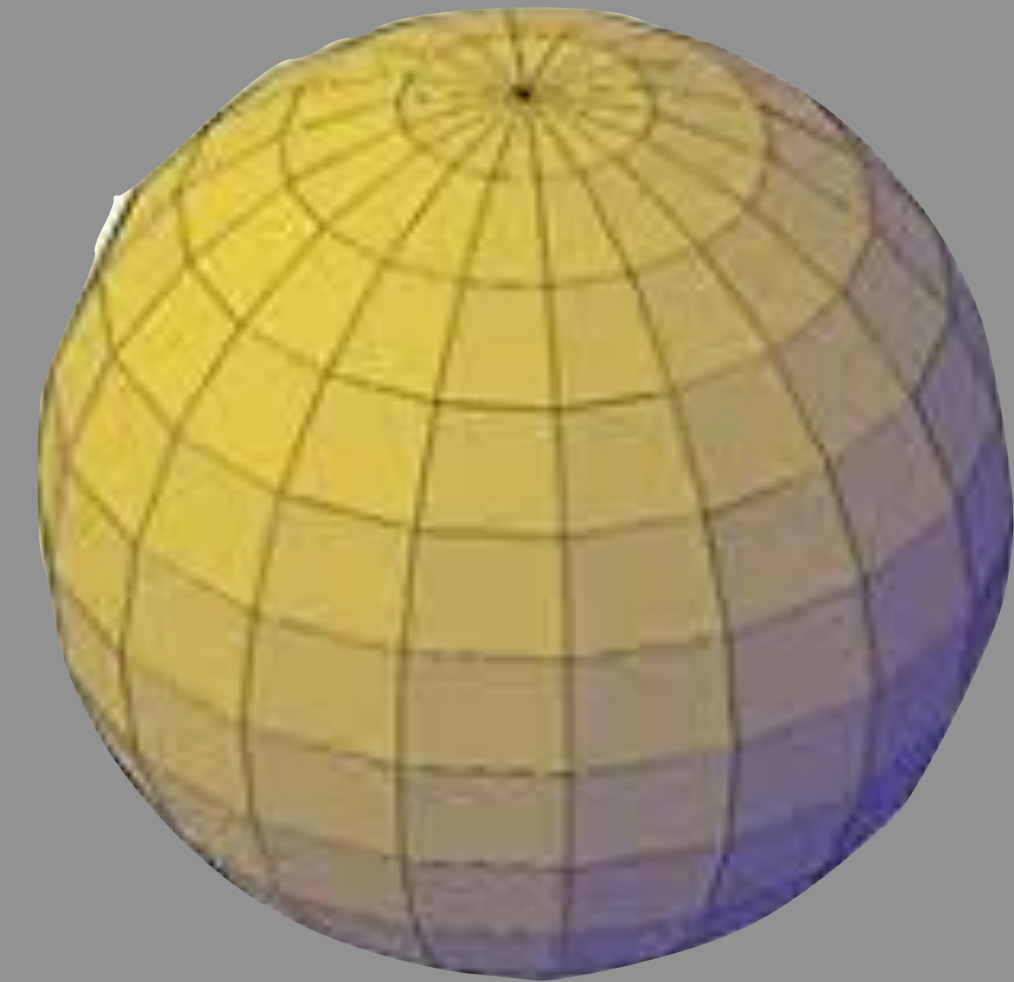
# Graphs as a data relation



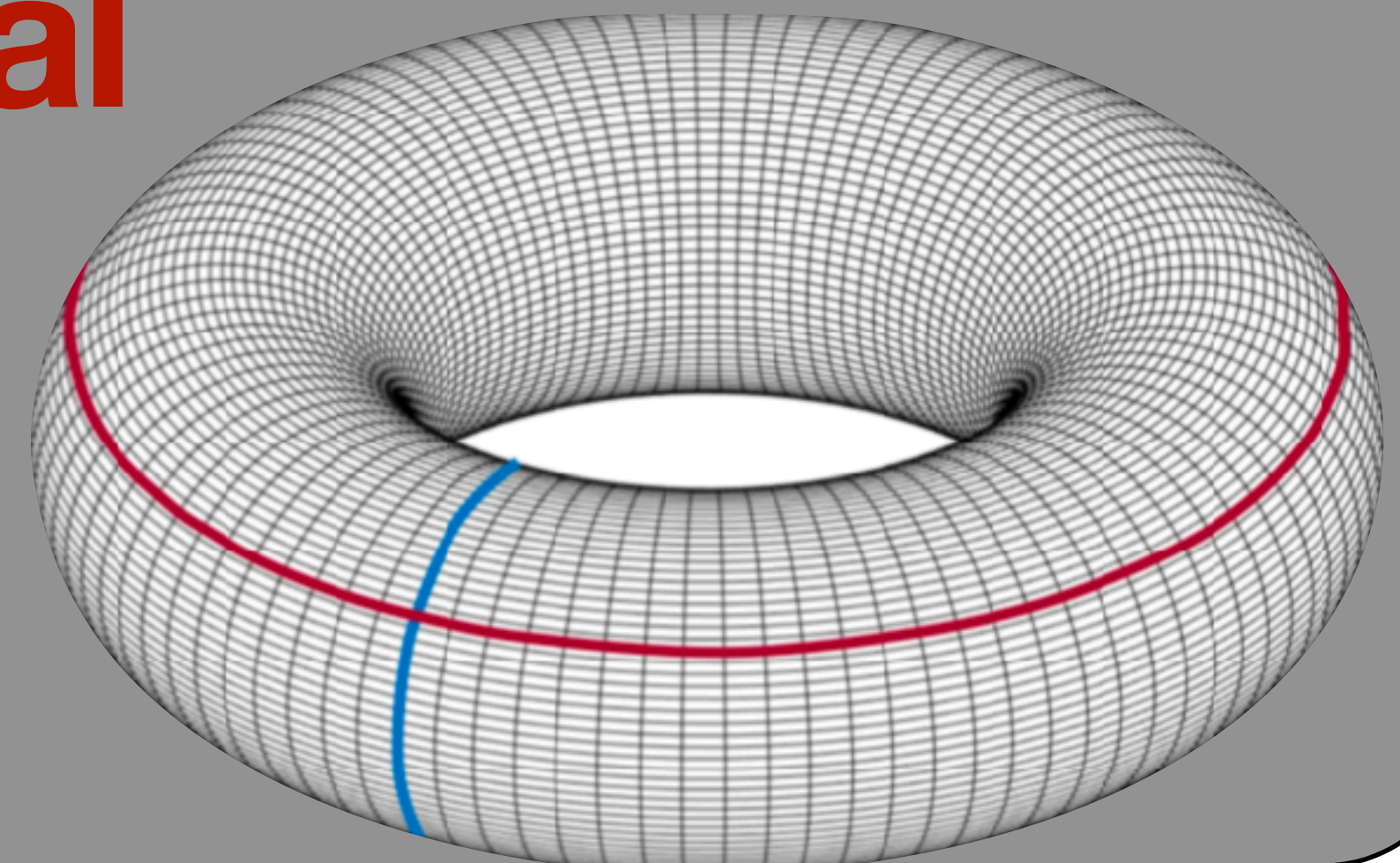
- *Points*
- *Coordinates*
- *Information (usually scalar)*

We model the detector space as a geometric graph, associating points with scalar responses. This geometry-as-graph view is particularly well suited for Transformer-based architectures.

## Spherical



## Thoroidal



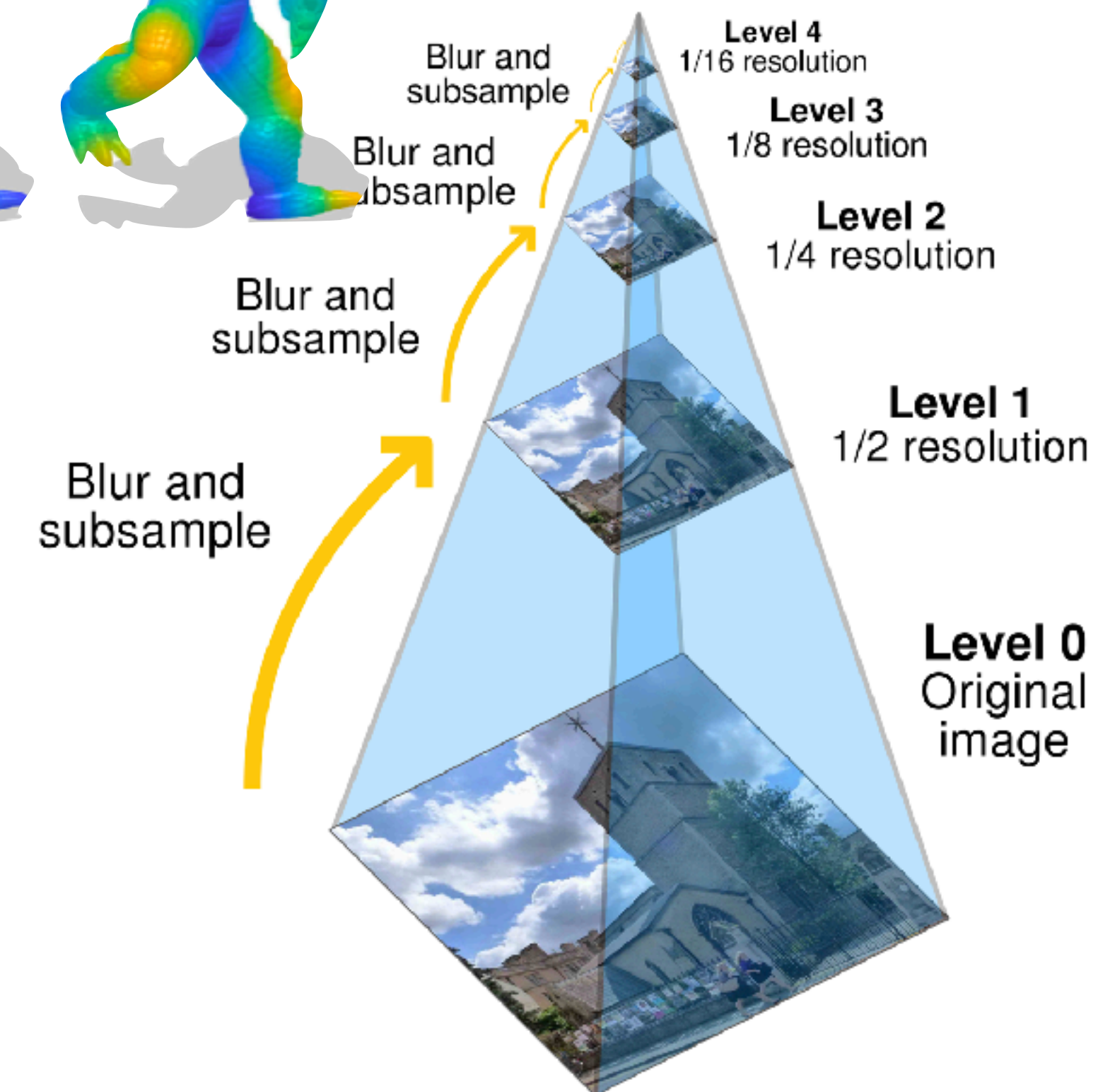


# Graphs as a data relation

## Armonical Decomposition



Figure 4.3: Spectral reconstruction of the left-most armadillo with an increasing number of eigenfunctions. From left to right: The original shape and using 10, 250, 1000 eigenfunctions for the spectral reconstruction.

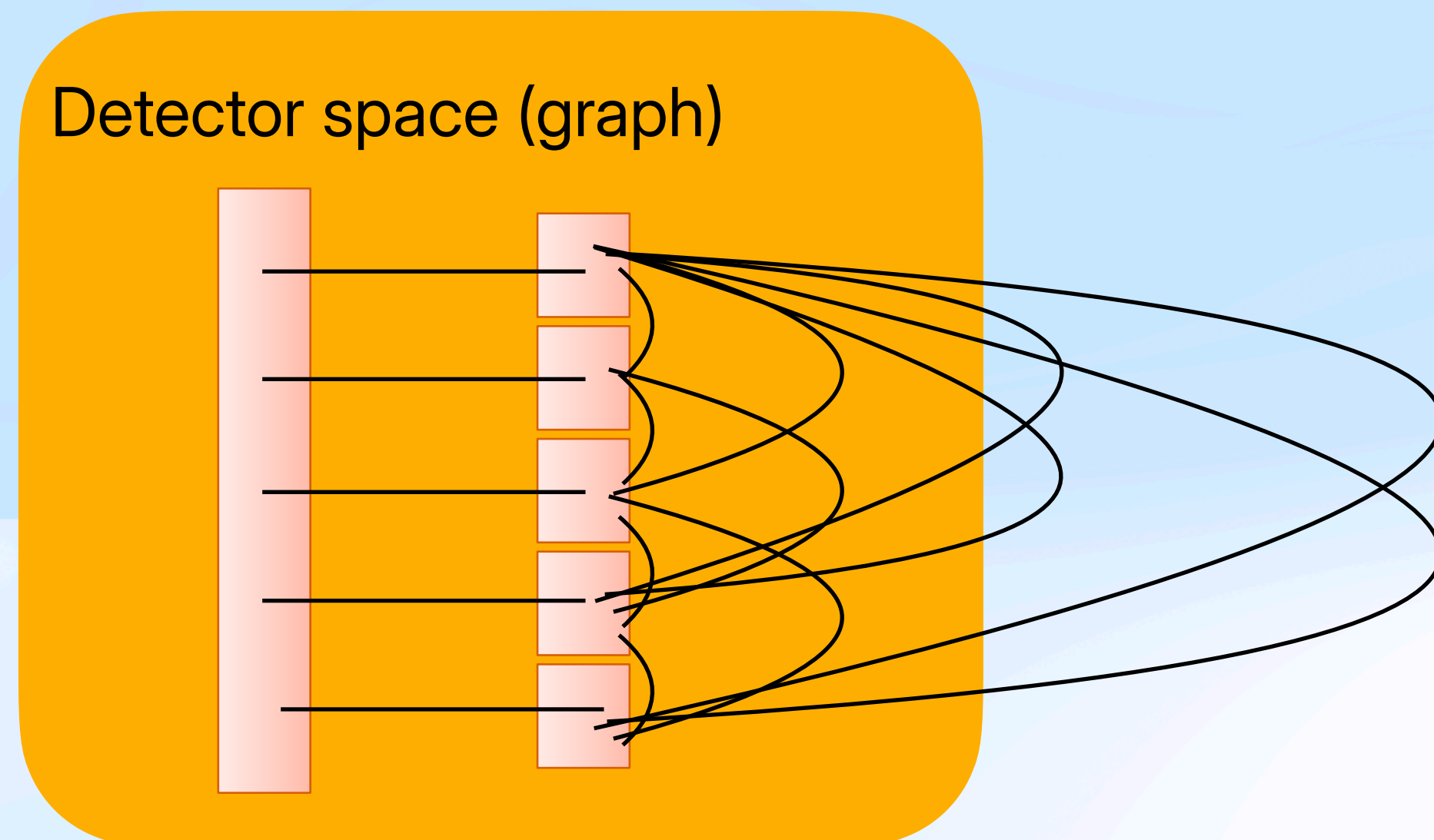


Continuous Correspondence of Non-Rigid 3D Shapes

Zorah Löhner

# Multi-pinhole approach

## Information is stored as an HOLOGRAM



Noise reduction

Signal correction (tunning)

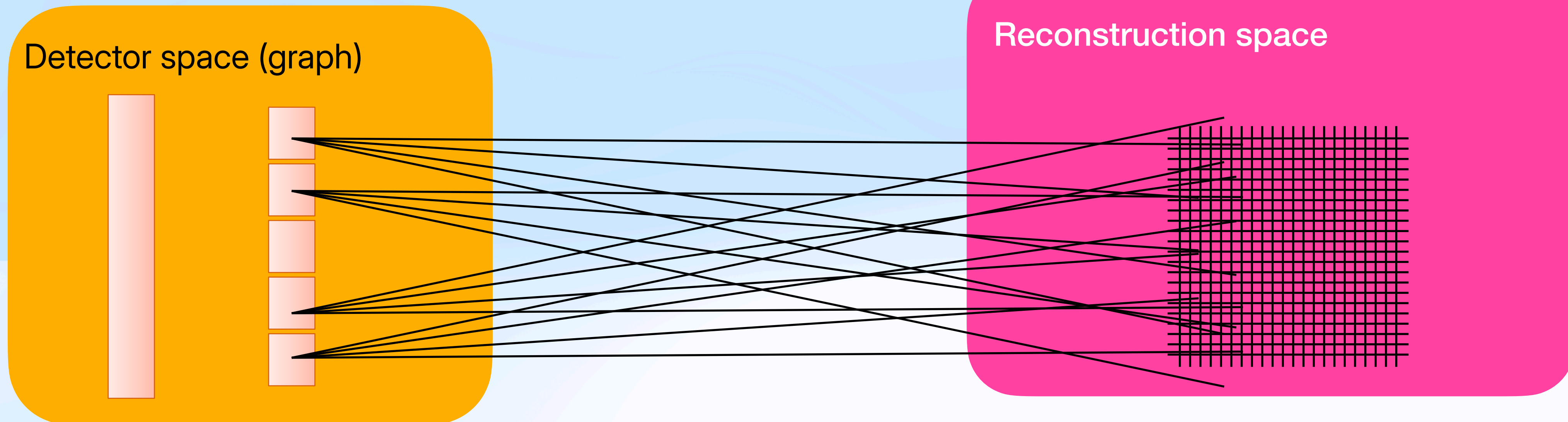
Reduce compton correlation

Number of connections grows as  $N!$ , so decimation and lowering order the problem is part of the issues to be able to get results



# Multi-pinhole approach

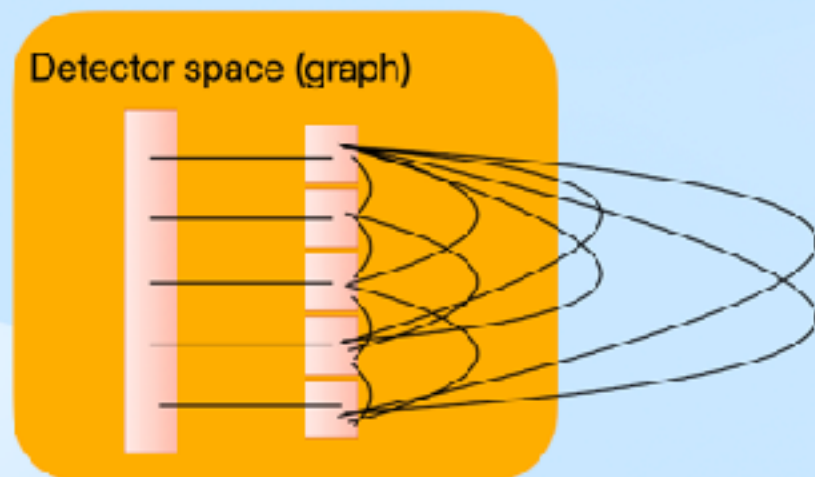
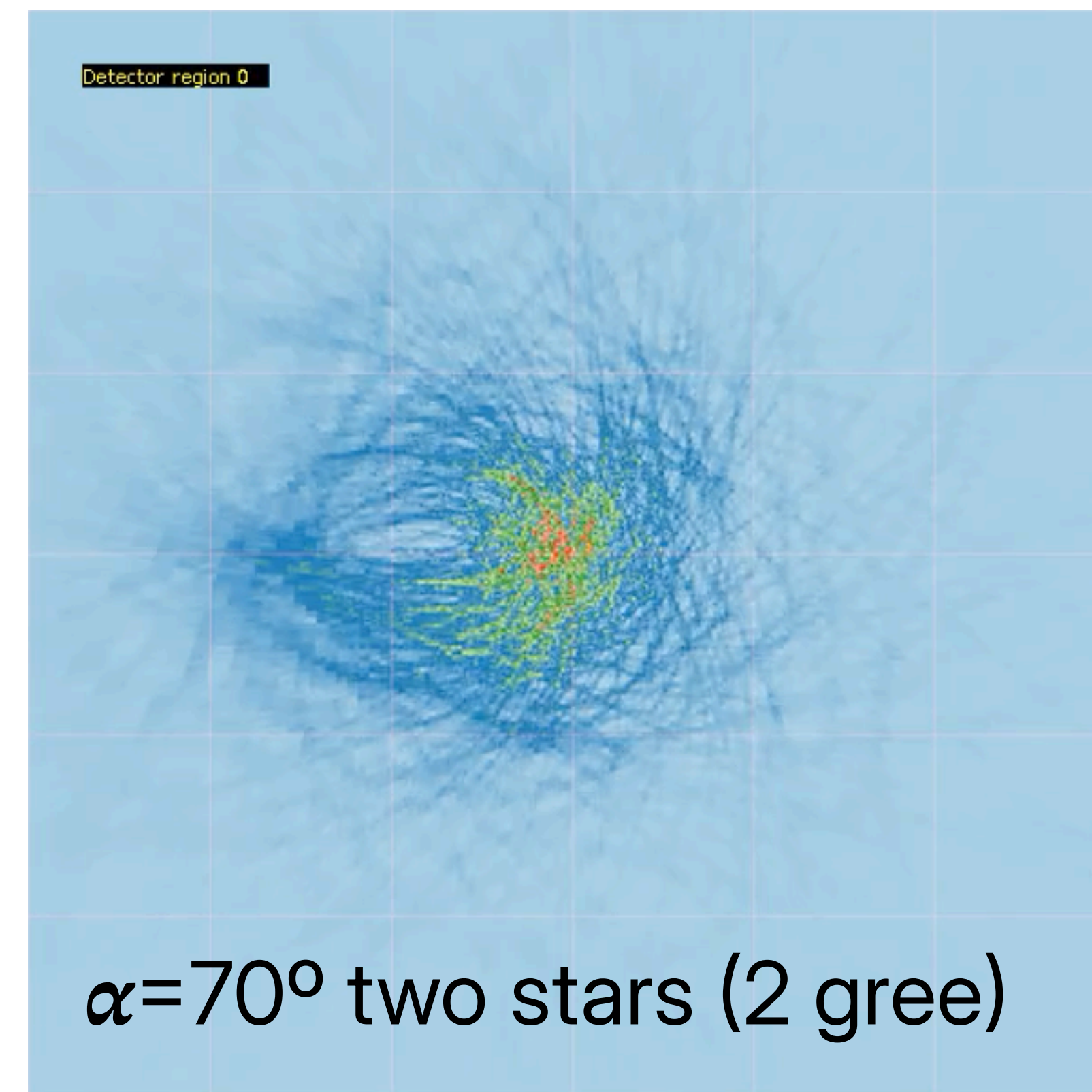
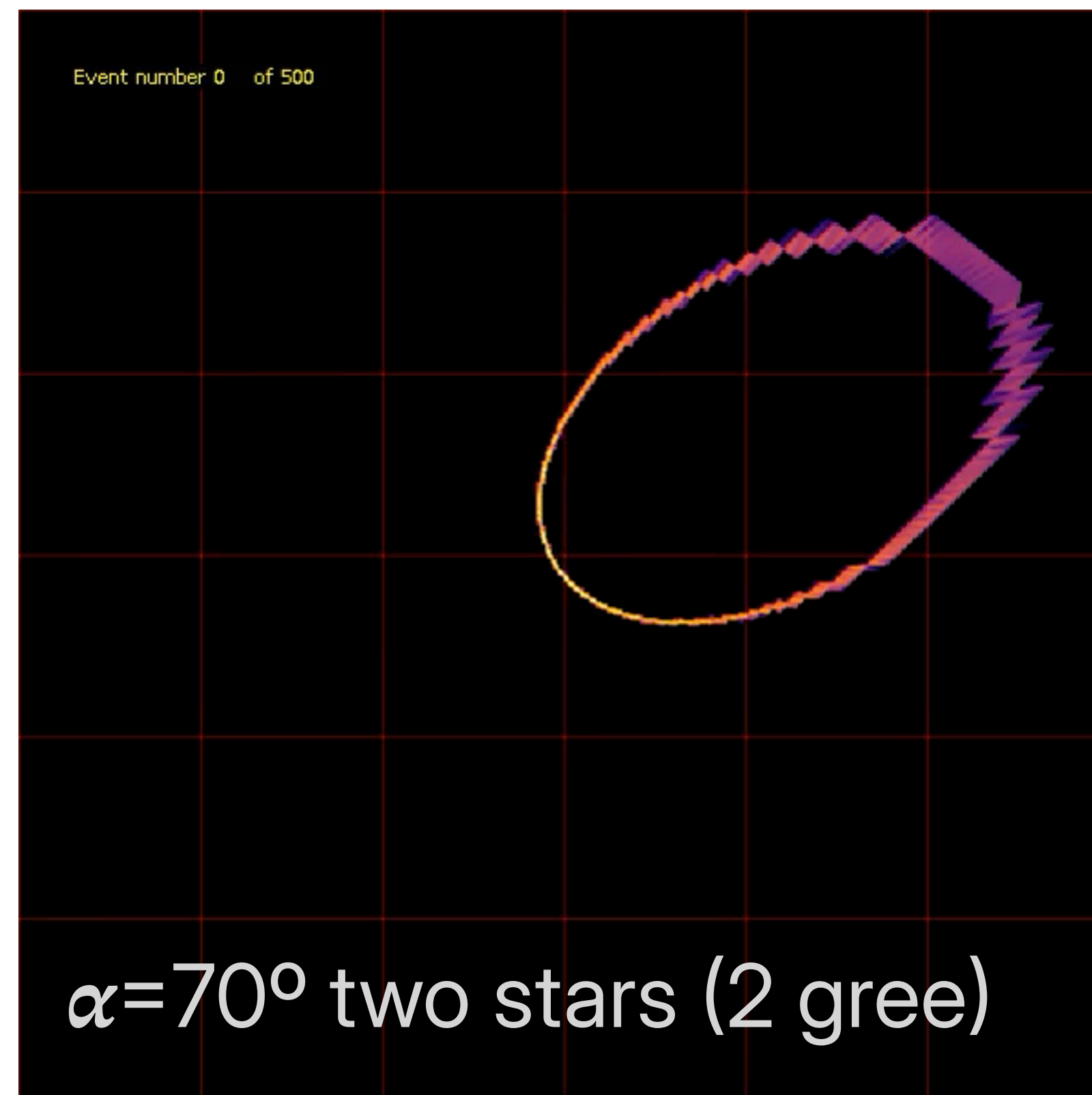
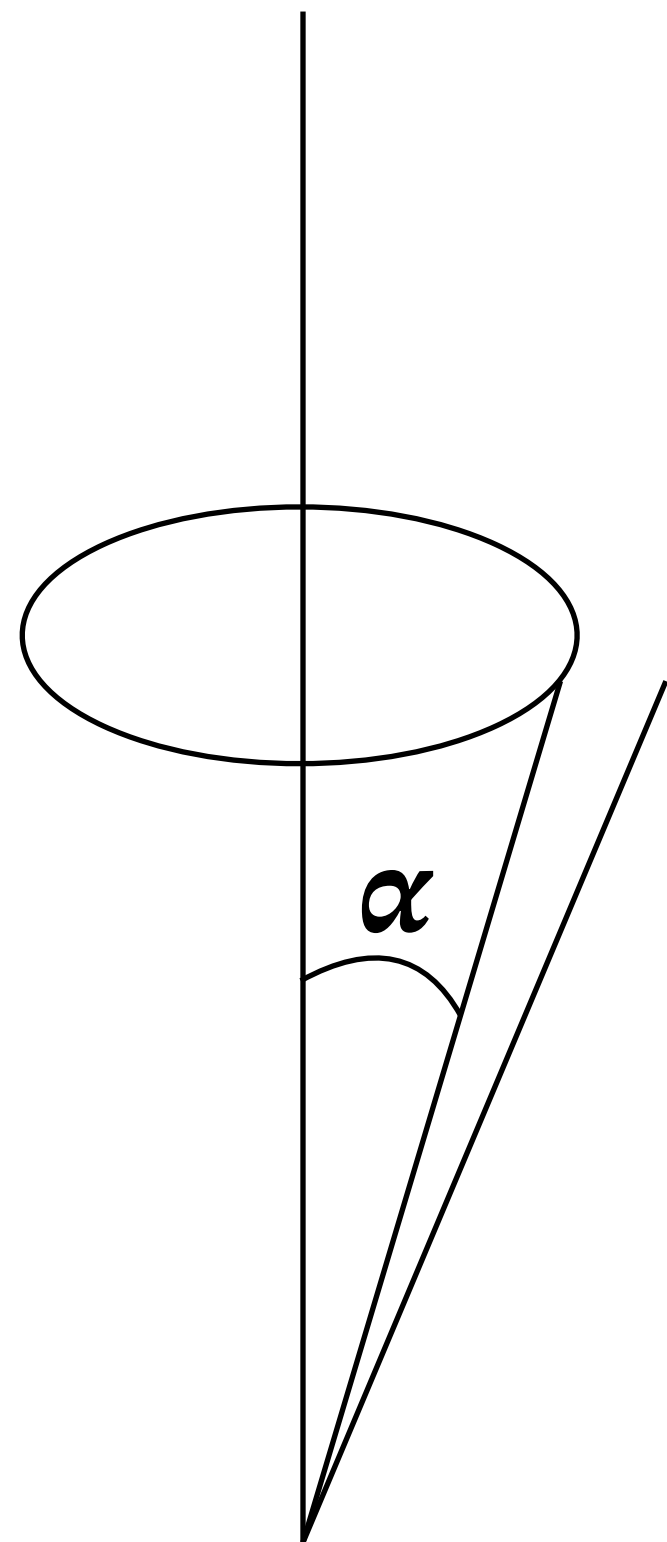
Information is delivered as an HOLOGRAM



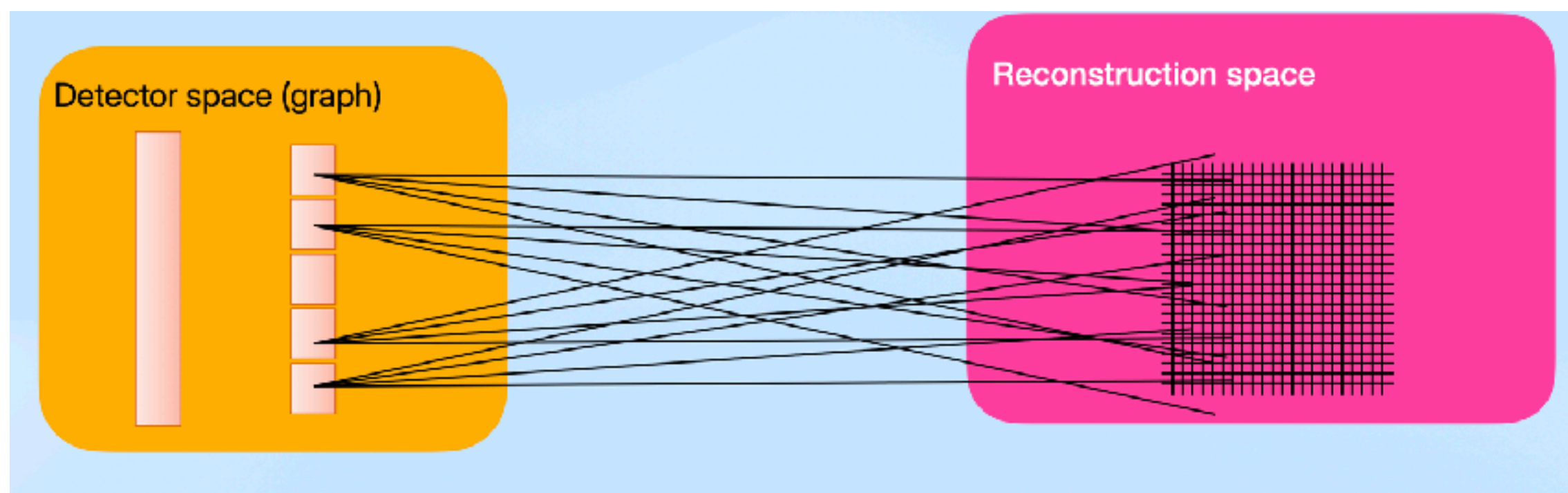
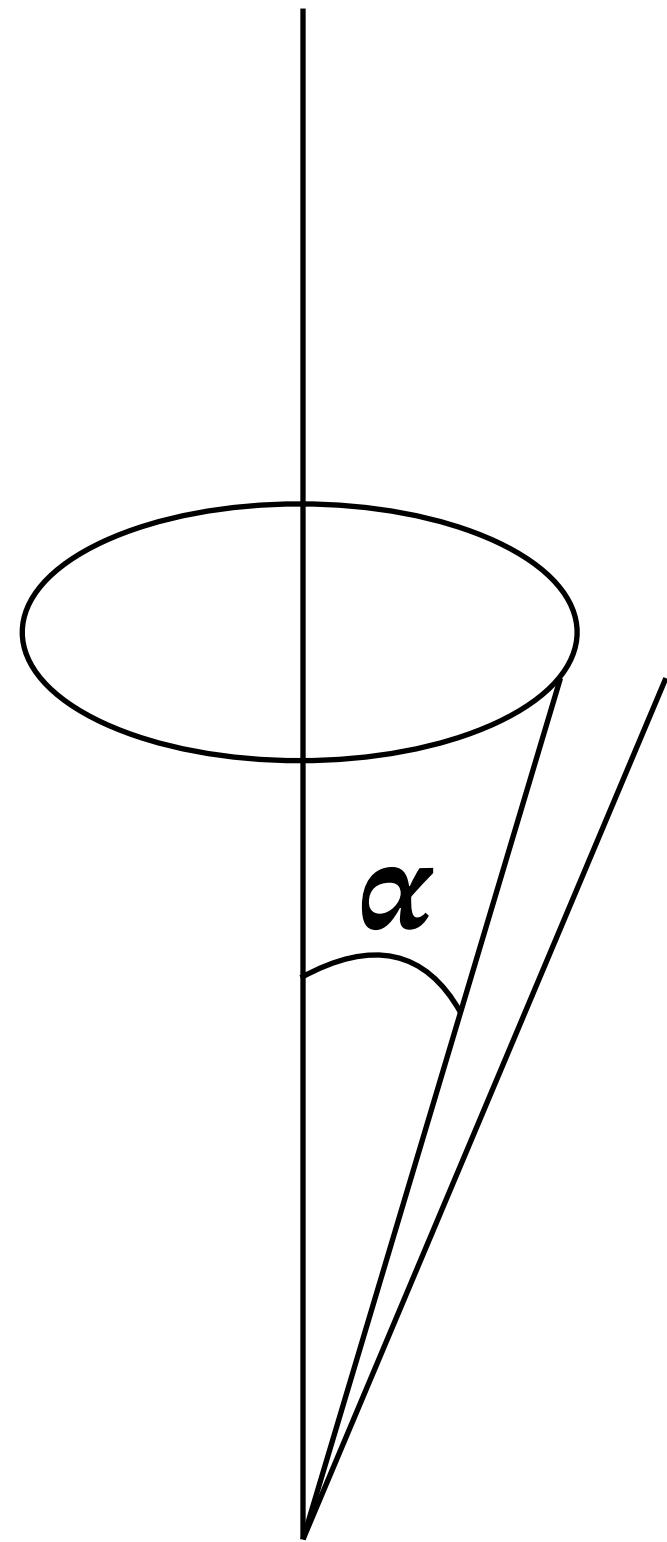
Number of connections grows as  $N!$ , so decimation and lowering order the problem is part of the issues to be able to get results

Noise signal reduction

Increase resolution









# Summary

## Novel approach of particle detectors using transformers

- Preliminary results shows noise reductions about 20%
- Projection algorithms are conducted by transformers Increase of a factor 3-4 in the resolution (as a 2D problem this could achieve to a factor 10)
- Generative noise reduction based on the full scene.
- Combined noise reduction with transformer projection is the current task, and the optimistic values could achieve another factor 3-4 in resolution
- Outgoing temporary series.