

High p_T b-tagging

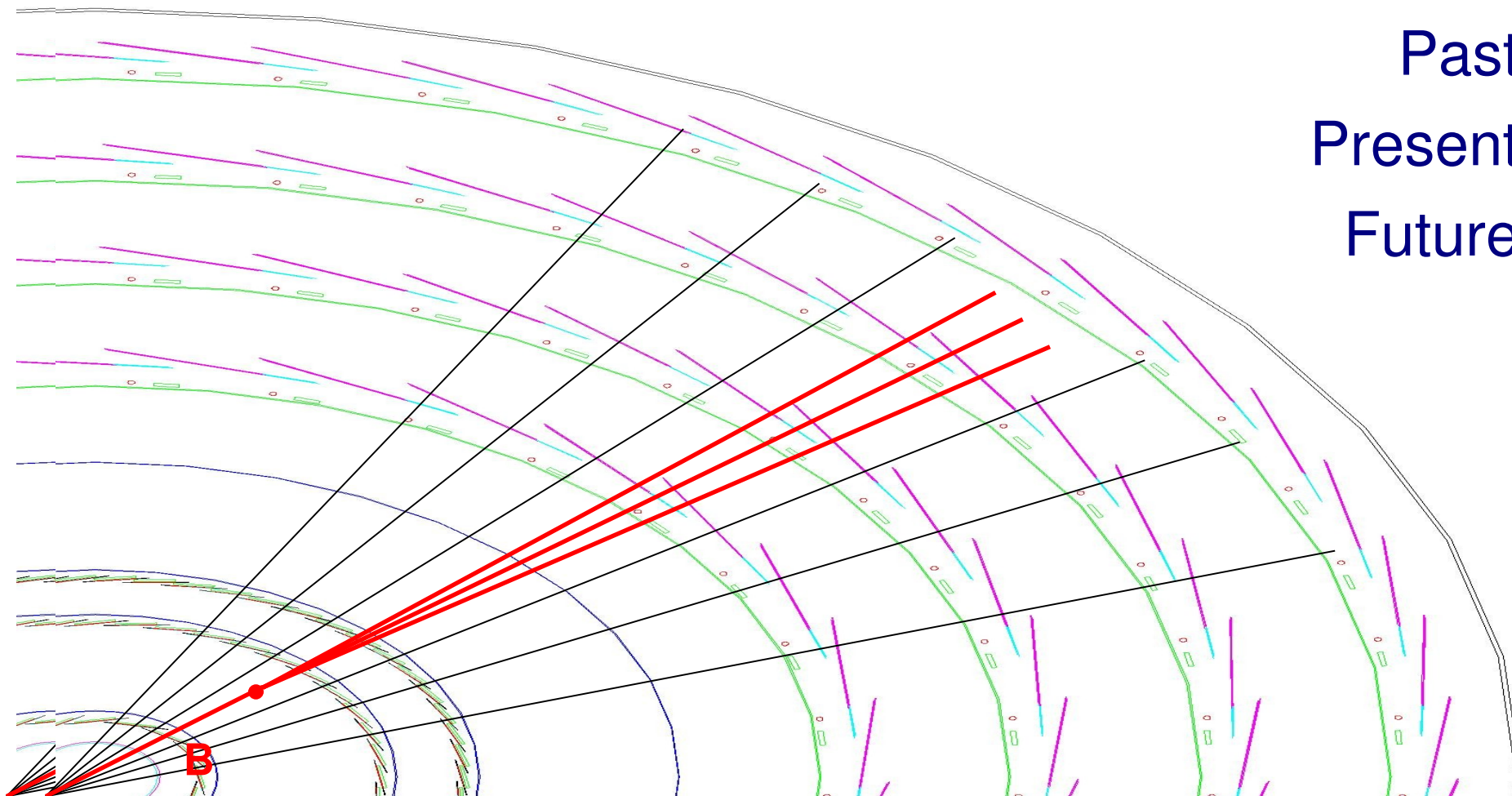
L. March, E. Ros, M. Vos, IFIC Valencia

Introduction

Past

Present

Future



Marcel Vos, Marseille b-tagging workshop, 10-11 May 2007

High p_T b-tagging studies

Vital in some studies, i.e. resonance searches with hadronic final states:

Most obvious is Z' (or g^*) $\rightarrow$ $b\bar{b}$

Maybe more relevant is Z' (or g^*) $\rightarrow$ $t\bar{t}$ (high p_T top tagging)

And “*the tail*” of many others:

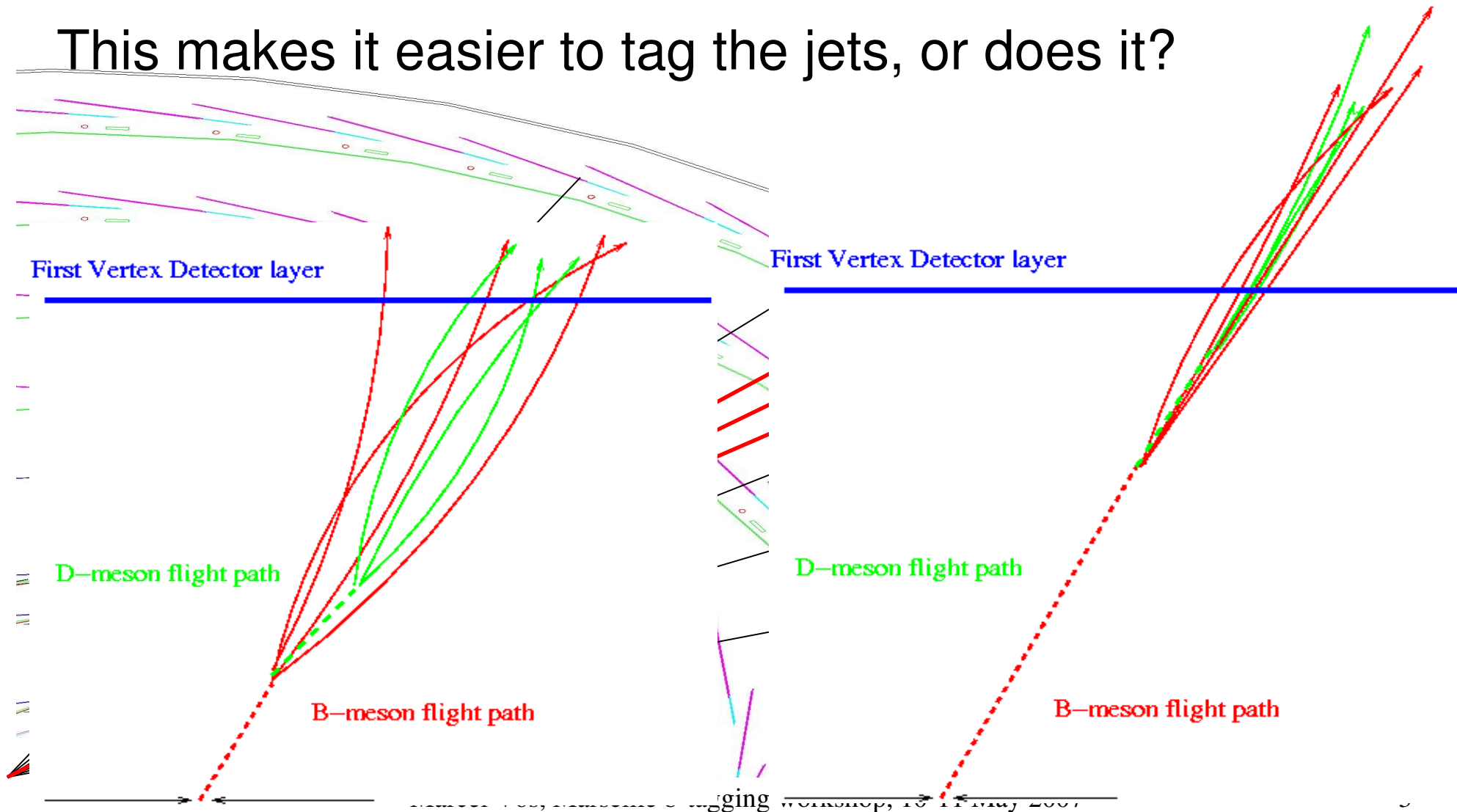
b-jet spectrum

invariant mass dependence top pairs

SUSY with b-jets

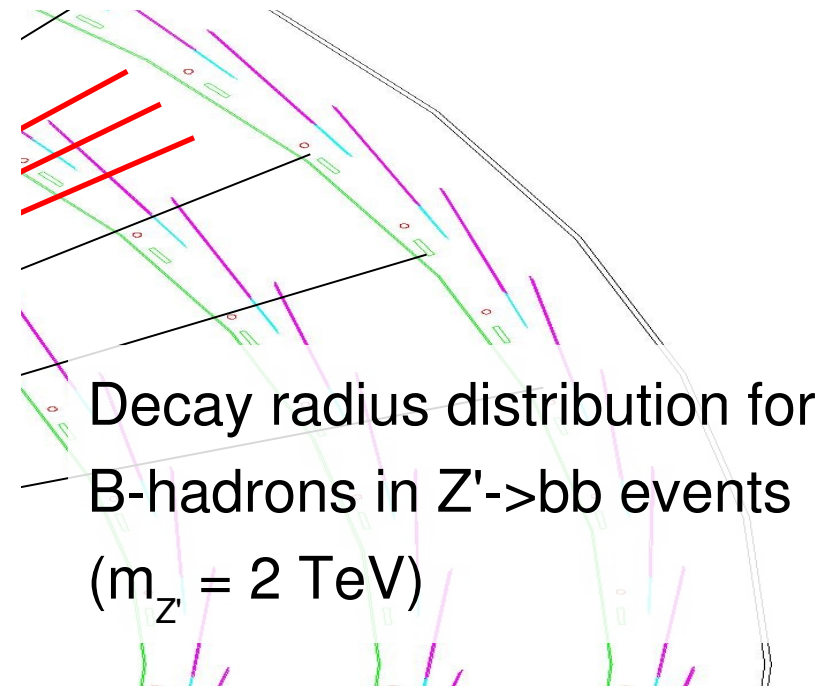
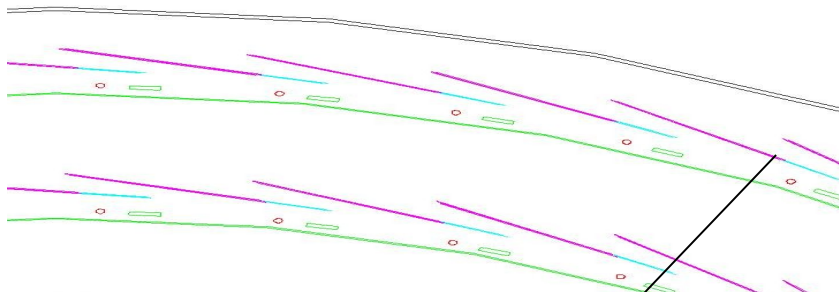
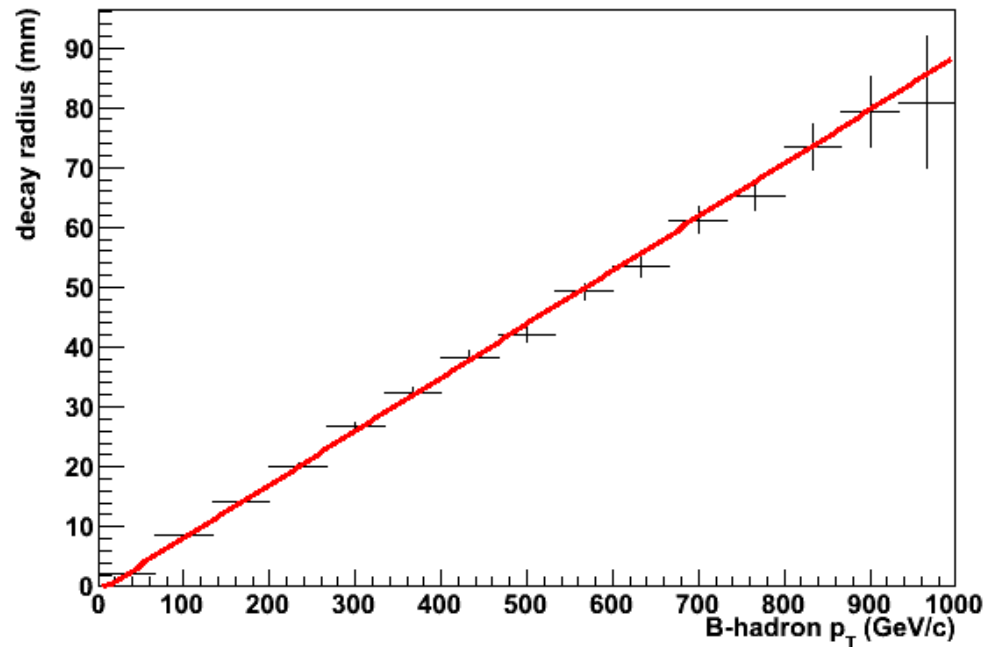
$L = c \tau \gamma \rightarrow$ THE experimental signature for b-tagging is strongly enhanced for high p_T b-jets

This makes it easier to tag the jets, or does it?

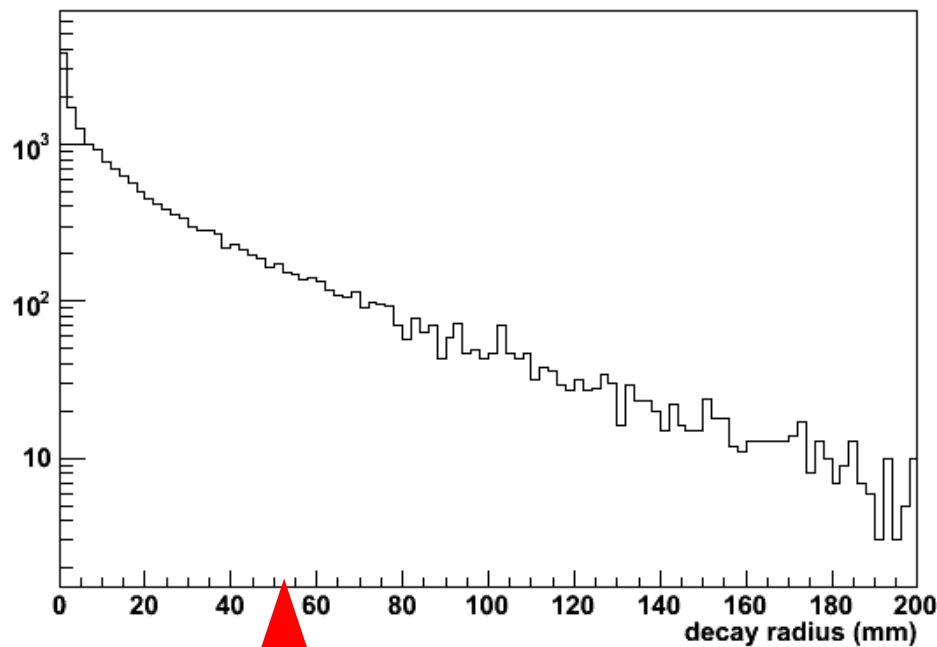


$$L = c \tau \gamma$$

Average decay radius of B
hadrons versus B-hadron
transverse momentum

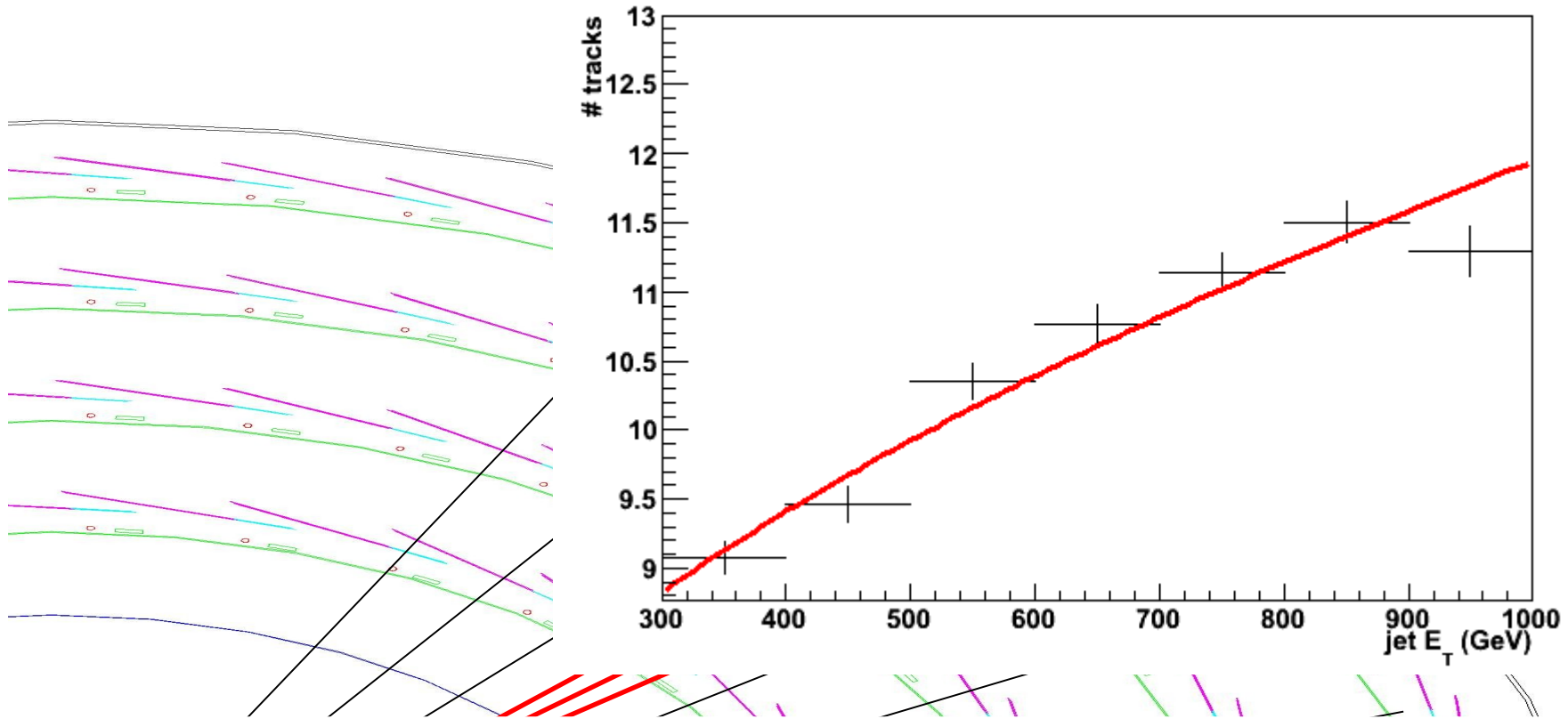


Decay radius distribution for
B-hadrons in $Z' \rightarrow b\bar{b}$ events
($m_{Z'} = 2 \text{ TeV}$)



B-layer

workshop, 10-11 May 2007



Number of tracks in jet (core) increases with jet E_T

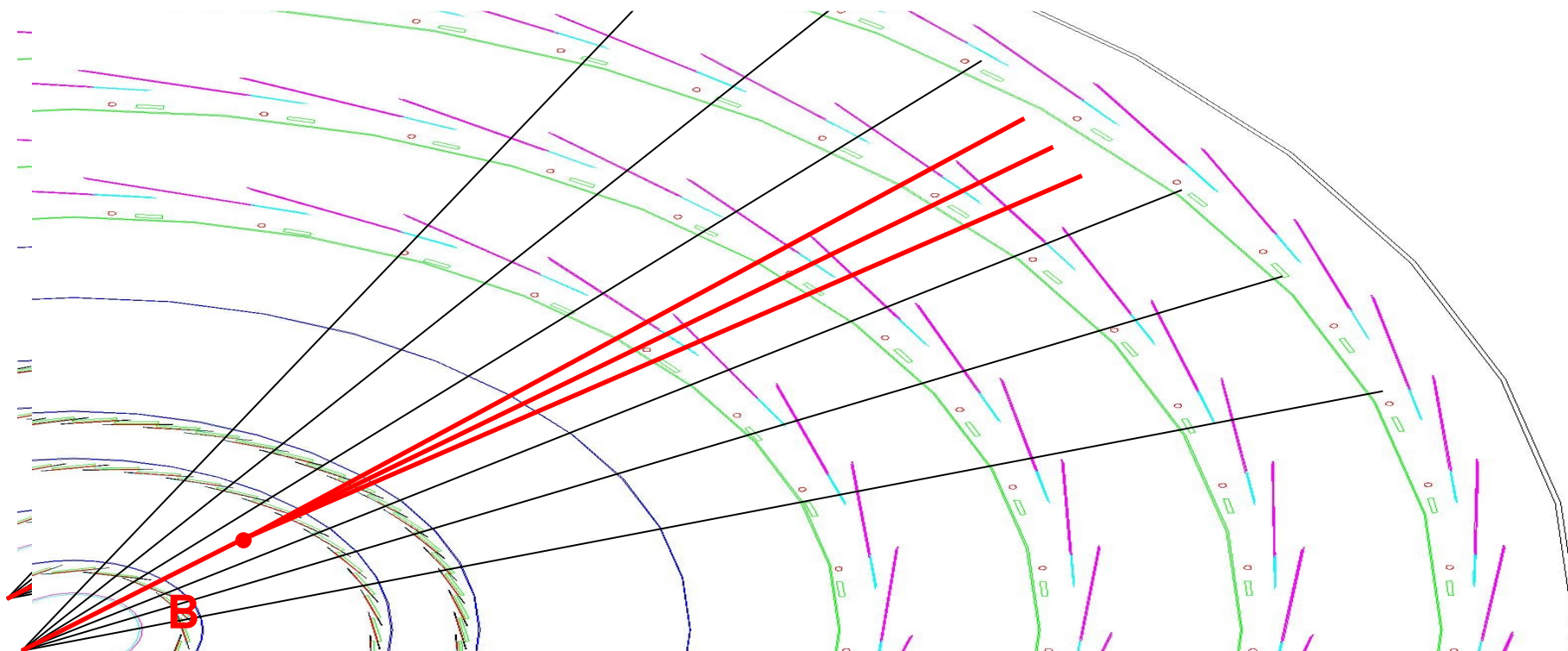
jet core is getting very dense (shared hits in pixel detector)

tracks from B-decay = constant: relative weight tracks from B-decay decreases



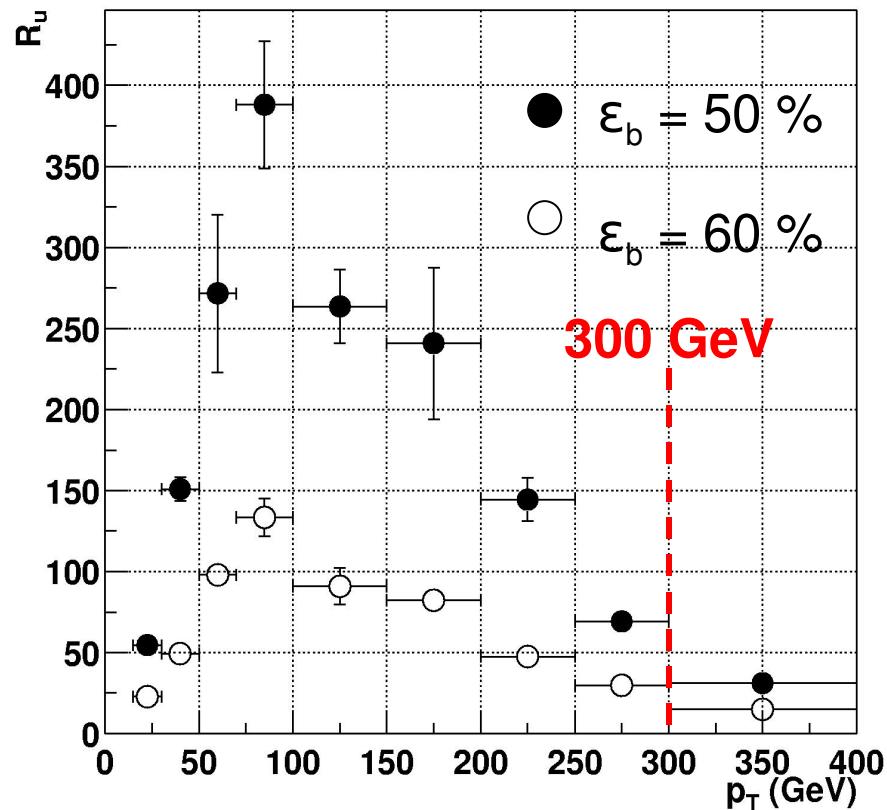
High p_T b-tagging does not fit the usual assumptions: requires a solution of its own.

Secondary vertexing algorithms seems more promising than impact parameter-based taggers (vertex gives very clear indication, while d_0 resolution degrades for decay outside B-layer)



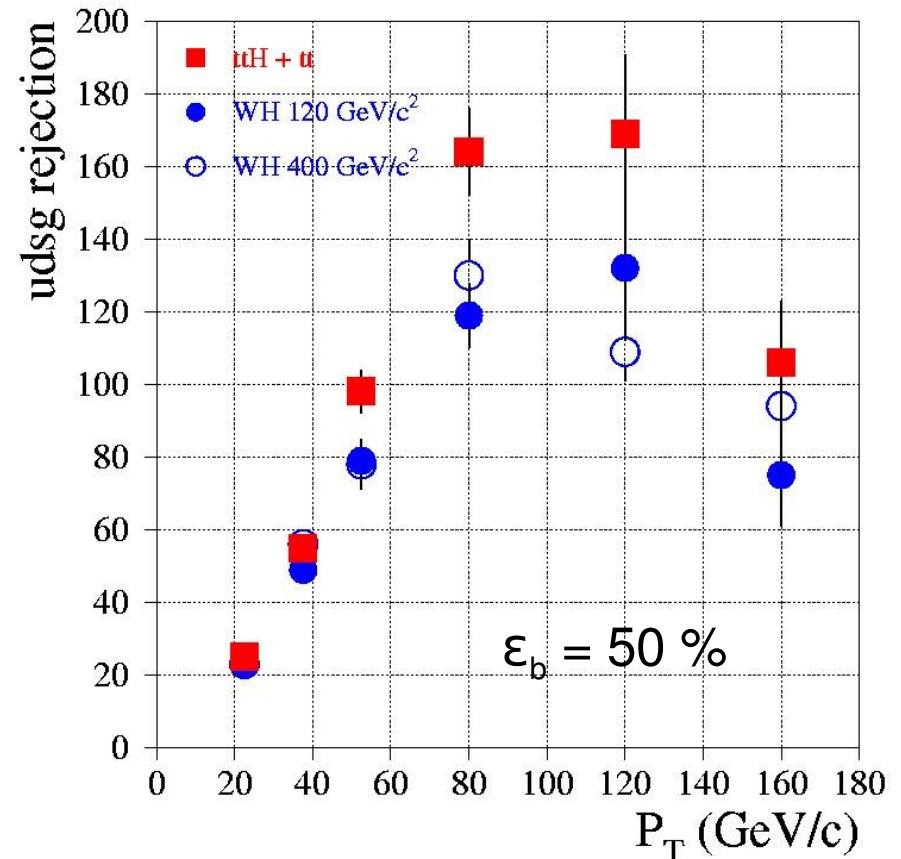
Some remote history: p_T dependence of b-tagging

ATL-COM-INDET-2003-017



2D algorithm – DC1 data
 $pp \rightarrow W H \xrightarrow{b\bar{b}} b\bar{b}$ (120 + 400 GeV)

ATL-PHYS-2004-006



2D algorithm – DC1 data
 WH + tt samples

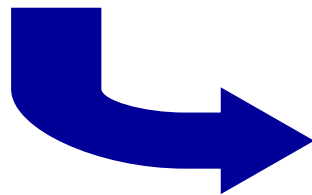
Some history: Rome samples for high p_T b-jet studies

$$\begin{array}{l} Z_H \rightarrow \\ (2 \text{ TeV}) \end{array} \left\{ \begin{array}{ll} b b & 20000 \text{ events} \\ u u & 20000 \text{ events} \\ c c & 20000 \text{ events} \end{array} \right.$$

Private production using the GRID (LCG)

ATHENA release 10.0.1 - Full Simulation

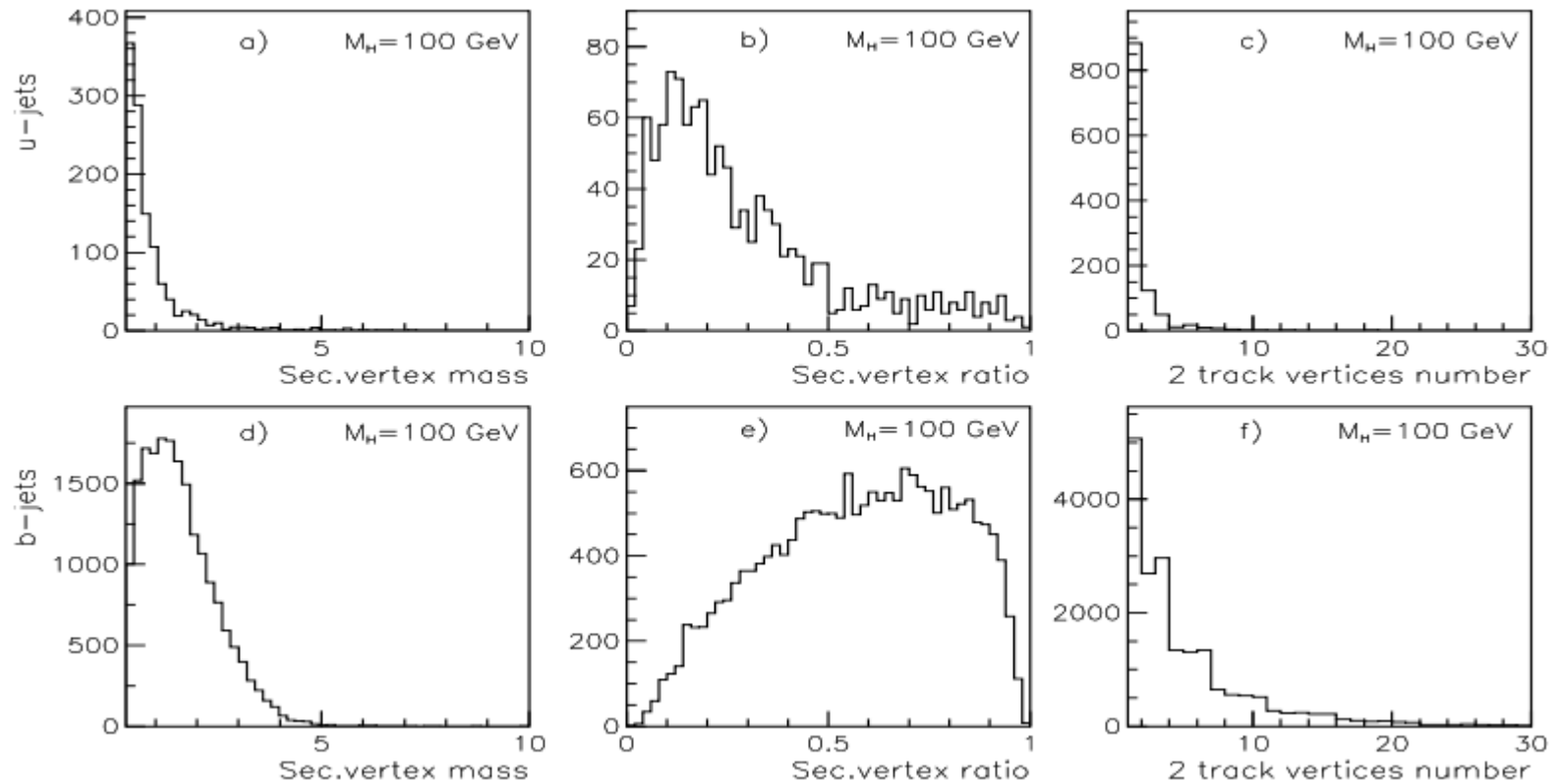
Rome Final Layout geometry



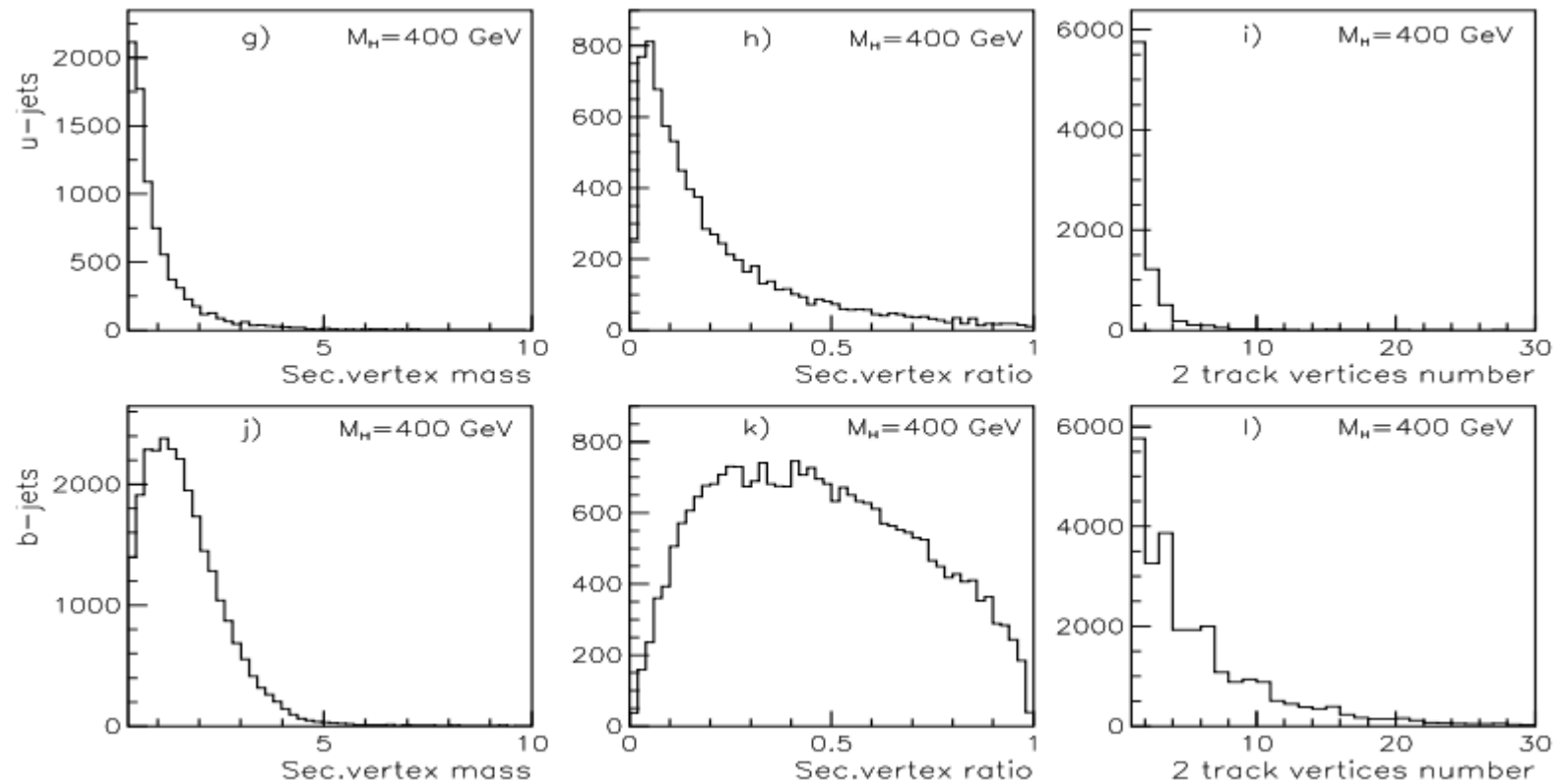
CBNT, ESD, AOD

SV1 algorithm
available

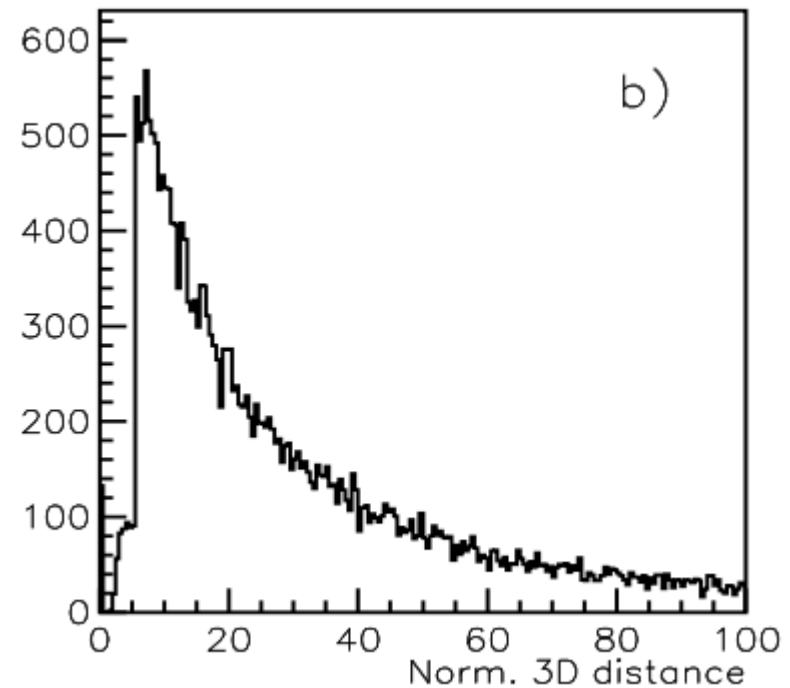
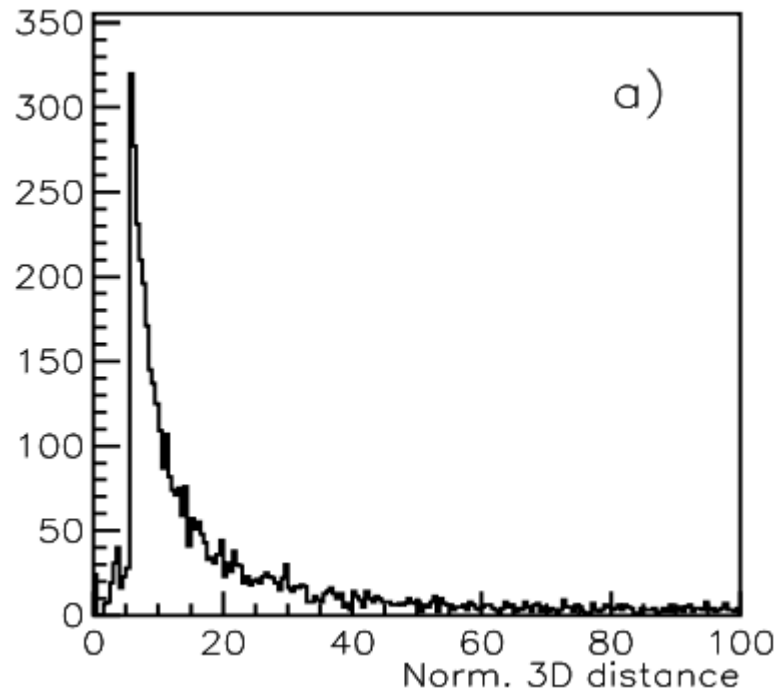
From: A. Kostyukhin, Secondary vertex based b-tagging, ATL-PHYS-2003-033
Secondary vertex properties for b- and u-jets in a WH120 sample.



From: A. Kostyukhin, Secondary vertex based b-tagging, ATL-PHYS-2003-033
Secondary vertex properties for b- and u-jets in a WH400 sample.

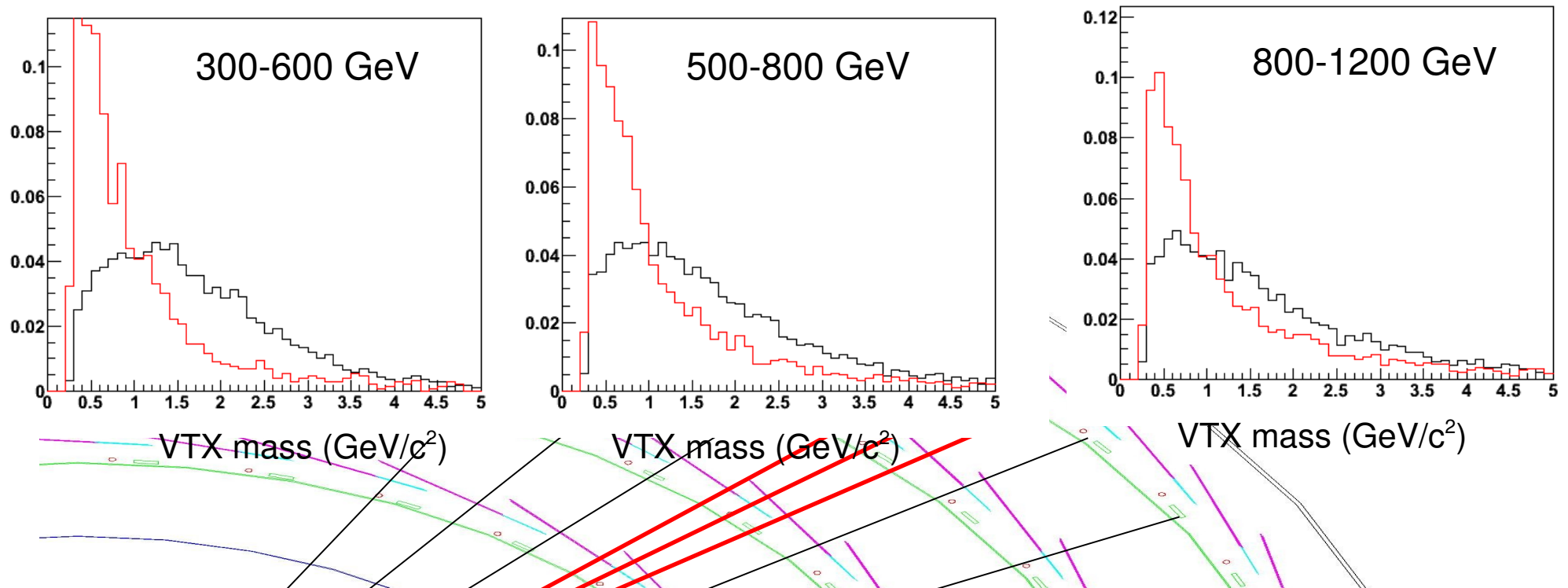


From: A. Kostyukhin, Secondary vertex based b-tagging, ATL-PHYS-2003-033
Secondary vertex properties for b- and u-jets in a WH120 sample.

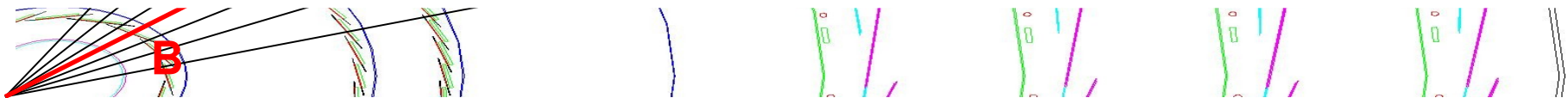


Note: 3D distance SV-PV not used in SV1 tagger (reason: correlation with IP)

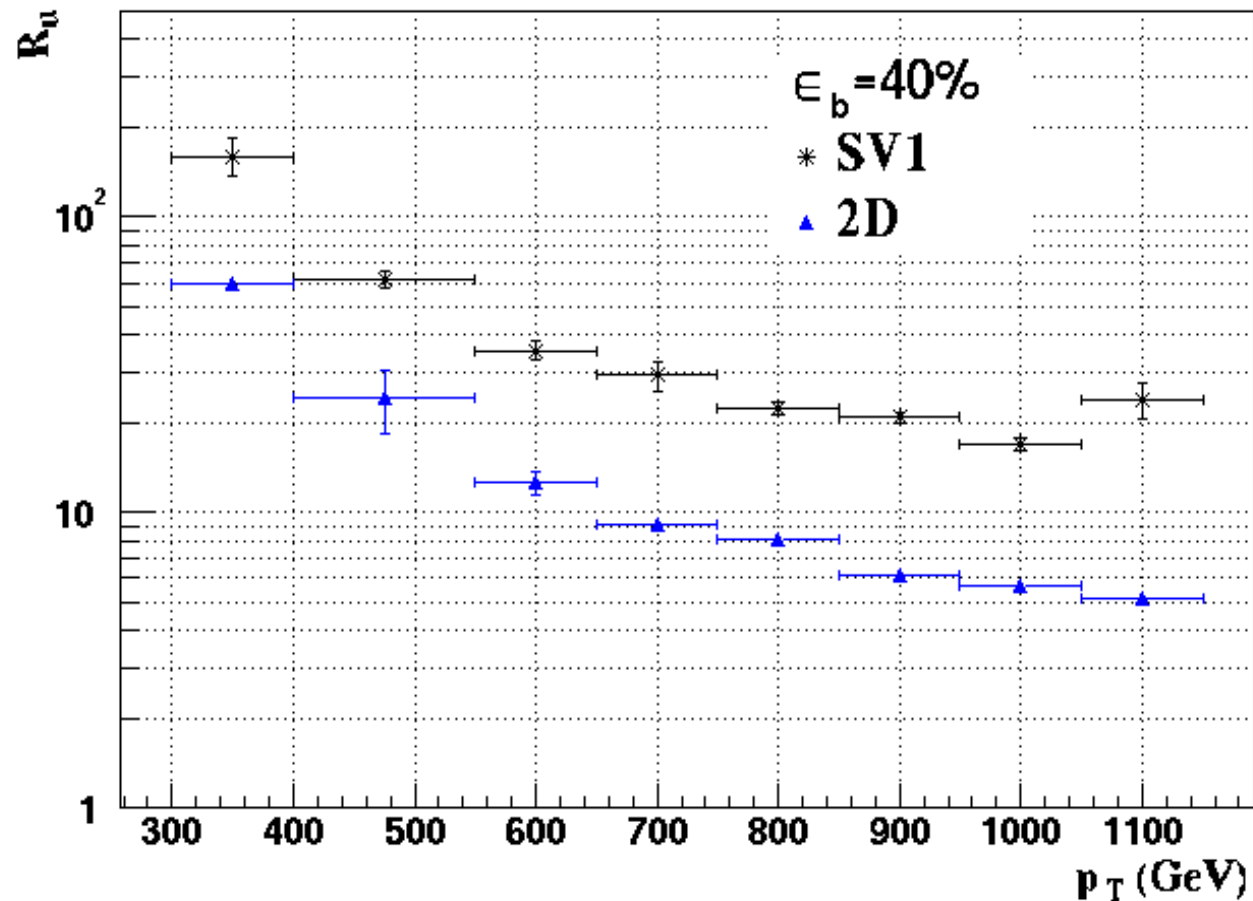
Secondary vertex tagging (Rome)



Normalized Secondary VTX mass distributions for **u-jets (red)** and **b-jets (black)** reconstructed with BtagVrtSec



p_T dependence on Rome samples (SV1 versus 2D)



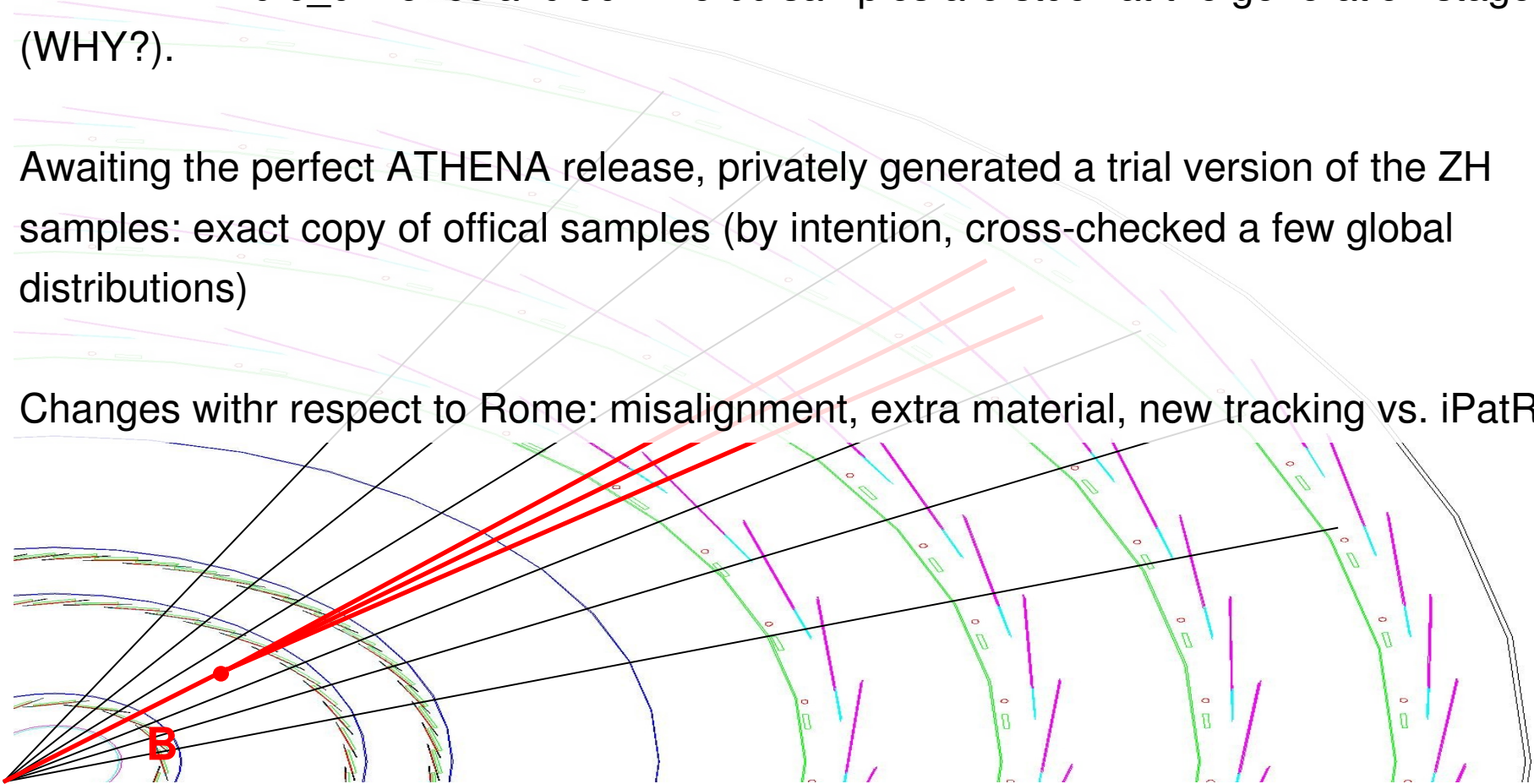
Standard ATLAS tagging algorithms, without retuning

The present

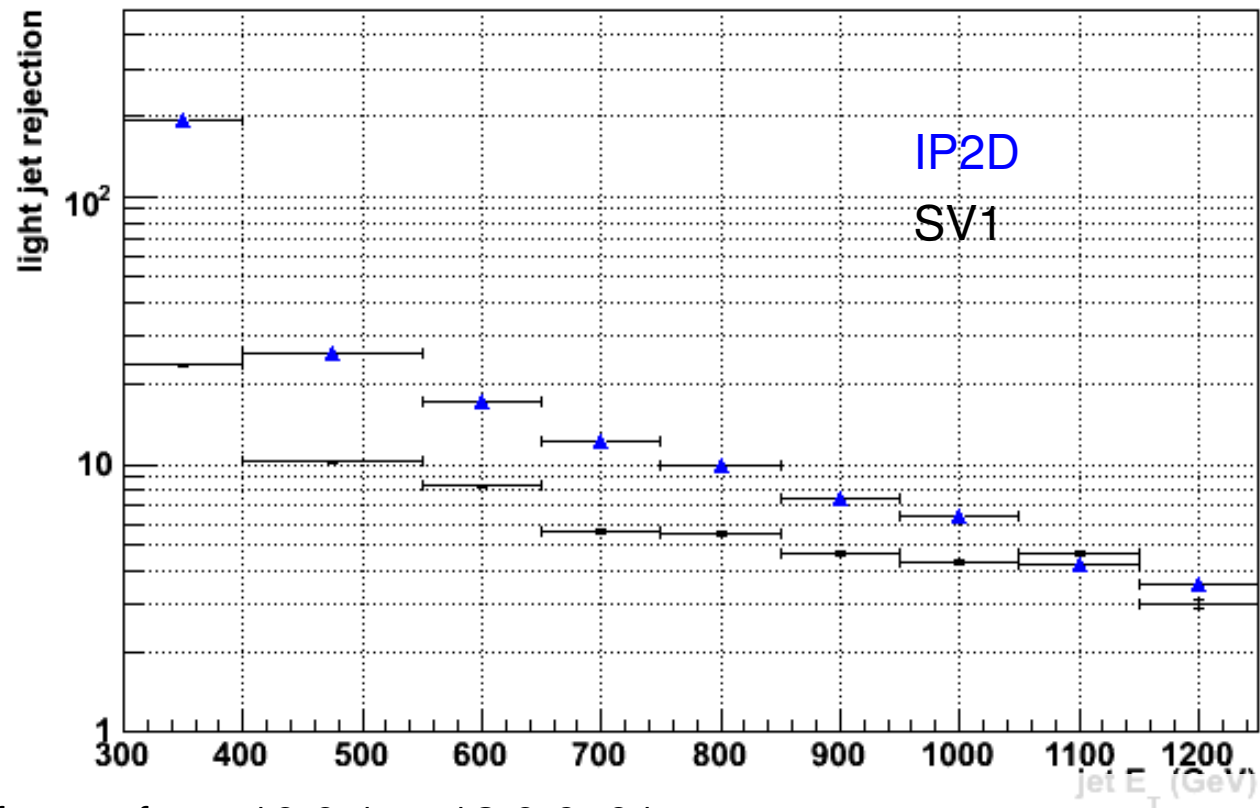
Small official samples for $Zh \rightarrow bb, cc, uu$ have been requested. Reconstruction done with ATHENA 12.0.6_01 for cc and uu. The bb samples are stuck at the generation stage (WHY?).

Awaiting the perfect ATHENA release, privately generated a trial version of the ZH samples: exact copy of official samples (by intention, cross-checked a few global distributions)

Changes with respect to Rome: misalignment, extra material, new tracking vs. iPatRec,



The present (SV1 versus 2D)



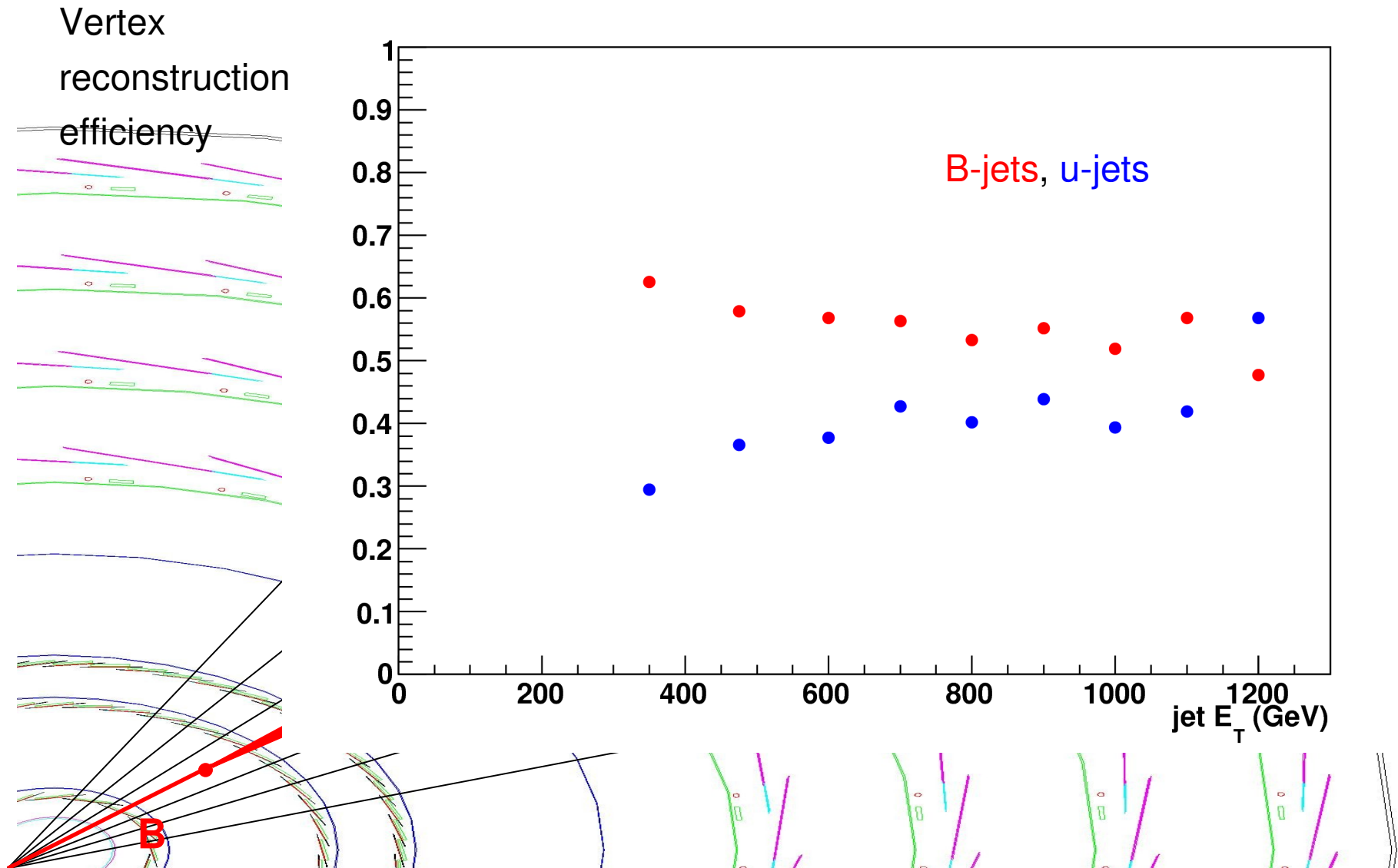
Significant changes in software from 10.0.1 to 12.0.6_01

Nevertheless IP2D performance essentially the same as in “Rome” analysis

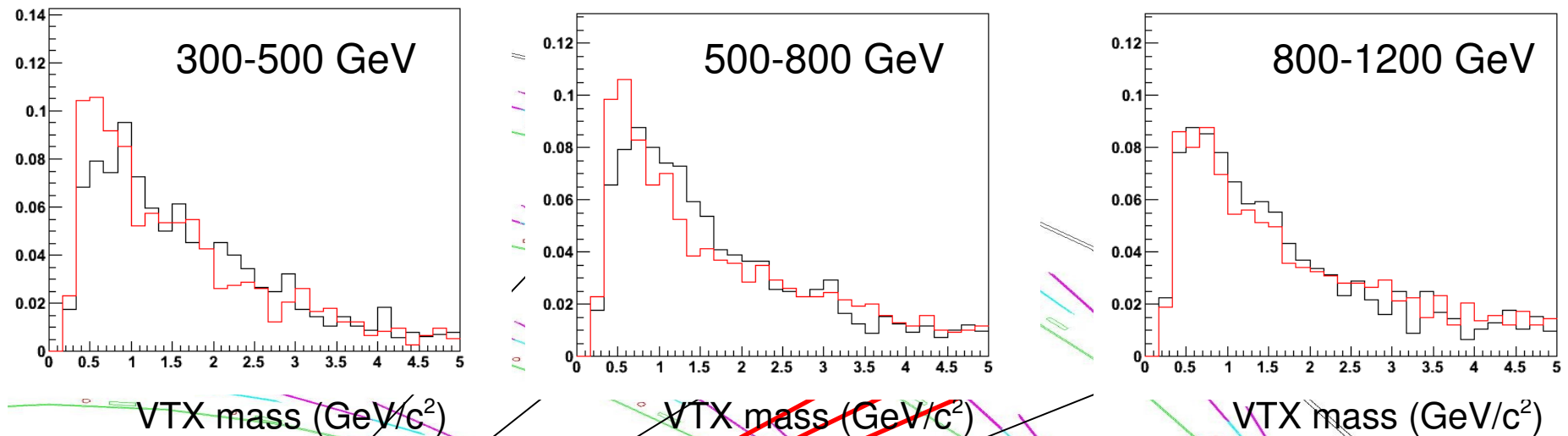
SV1 performance dramatically degraded with respect to “Rome”

NOTE: SV1 not intended for stand-alone use

The present



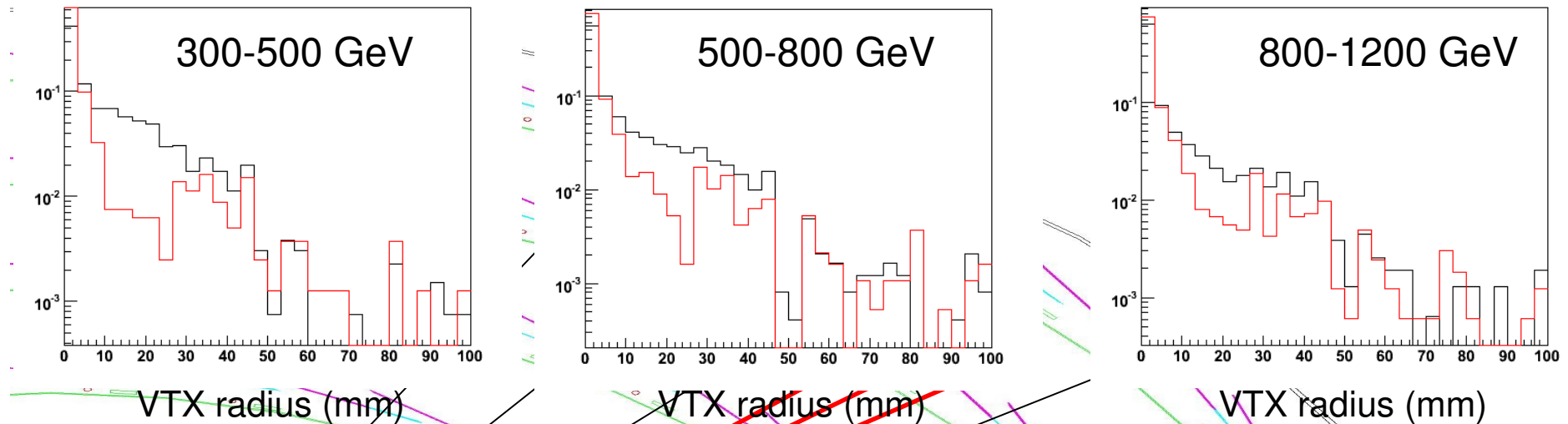
The present (CSC samples)



Normalized Secondary VTX mass distributions for **u-jets (red)** and **b-jets (black)** reconstructed with BtagVrtSec

Distributions of all observables used by SV1 to distinguish b- and u-jets seem quite seriously degraded

The present (GSC samples)



Normalized Secondary VTX radius distributions for **u-jets (red)** and **b-jets (black)** reconstructed with BtagVertSec (V. Kostyukhin)

SV-PV distance (significance) to be added to likelihood for stand-alone SV tagger

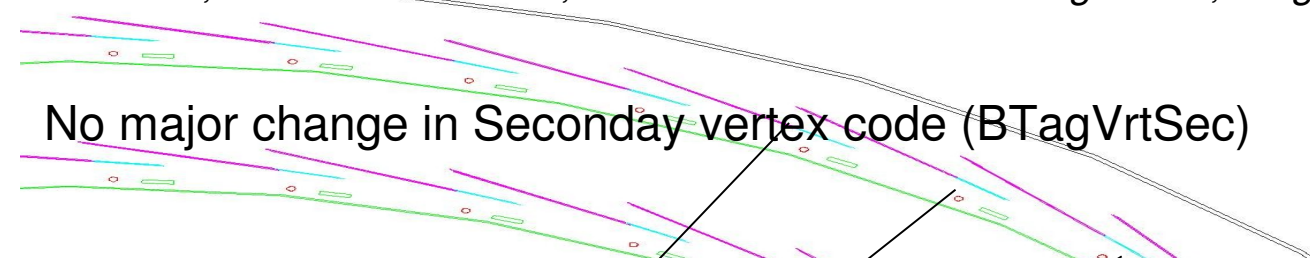
get_tag Reconstruction/VKalVrt/BTagVrtSec -r 12.0.6

>> 2.0.6;AtlasReconstruction;/Reconstruction/VKalVrt/BTagVrtSec;BTagVrtSec-00-02-04 (Mon Oct 16, 2006)

get_tag Reconstruction/VKalVrt/BTagVrtSec -r 12.0.3

>> 2.0.3;AtlasReconstruction;/Reconstruction/VKalVrt/BTagVrtSec;BTagVrtSec-00-01-11 (Mon Jul 24, 2006)

No major change in Secondary vertex code (BTagVrtSec)



Diff for /offline/Reconstruction/VKalVrt/BTagVrtSec/src/BTagVrtSec.cxx between version 1.25 and 1.34

version 1.25, 2006/07/24 16:35:34

version 1.34, 2006/10/22 10:54:37

Line 15

Line 15

```
const std::string& name,  
const IInterface* parent):
```

```
const std::string& name,  
const IInterface* parent):
```

```
AlgTool(type,name,parent),
```

```
AlgTool(type,name,parent),
```

```
m_CutSctHits(6),
```

```
m_CutSctHits(4),
```

```
m_CutPixelHits(1),
```

```
m_CutPixelHits(1),
```

```
m_CutSiHits(9),
```

```
m_CutSiHits(7),
```

```
m_CutBLayHits(0),
```

```
m_CutBLayHits(0),
```

```
m_CutSharedHits(0),
```

```
m_CutSharedHits(0),
```

```
m_CutPt(769.2),
```

```
m_CutPt(769.2),
```

Line 84

Line 84

```
m_massK0 = 497.648 ;
```

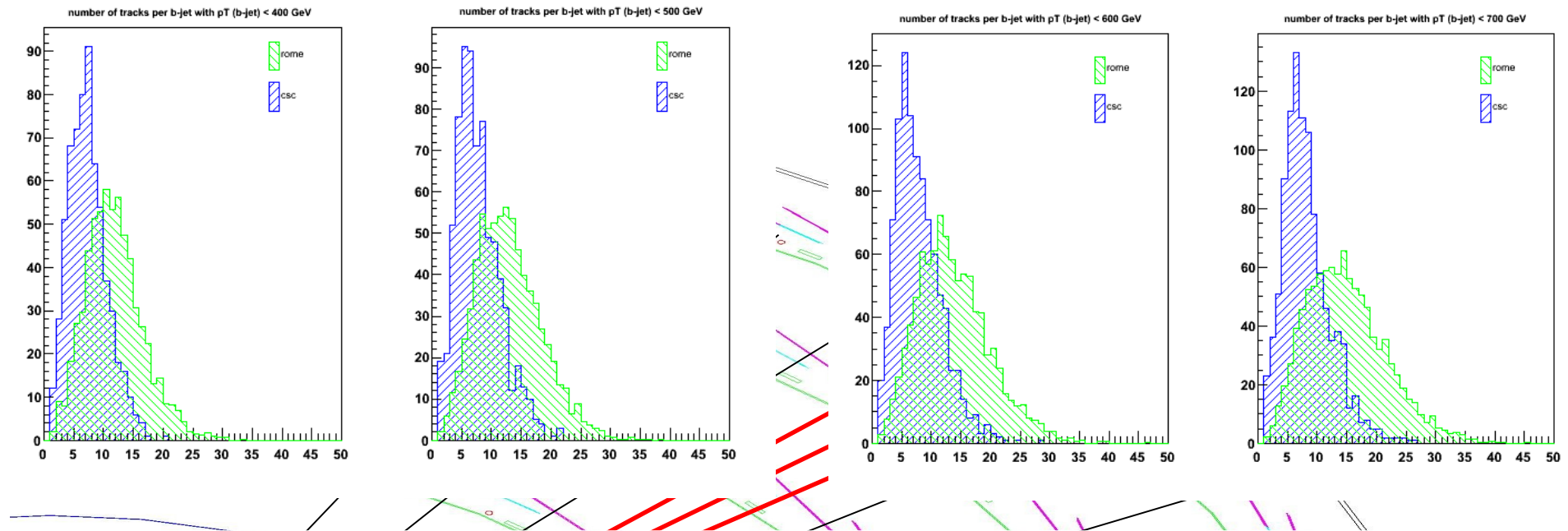
```
m_massK0 = 497.648 ;
```

```
m_massLam =1115.683 ;
```

```
m_massLam =1115.683 ;
```

```
m_MultiVertex = 0 ;
```

The present: CSC Tracking



Reconstructed track multiplicity (after quality cuts) for high p_T jets much reduced with respect to Rome

Track parameter distributions (chi-squared, N hits in pixel, silicon, B-layer) do not seem to provide hints

The future

In the long run: dedicated high p_T algorithm based on existing secondary vertex based algorithm(s)

Work with several hypothesis for the decay radius (within B-layer / outside, or even for V_0 vertices outside the pixel detector).

Should provide a smooth transition from low to high p_T jets.

